

# Modern Particle Physics Detectors I

## Theory

## Applications

## Practice

### Lesson 1: Photo-Detection

Alessandro Bravar

<http://dpnc.unige.ch/PhD>

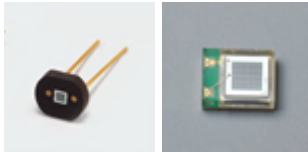


# Commercial Si-PMs

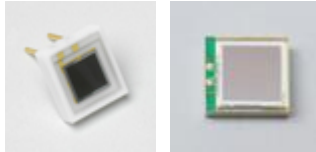
Hamamatsu HPK (<http://jp.hamamatsu.com/>)

25x25 $\mu\text{m}^2$ , 50x50 $\mu\text{m}^2$ , 75x75 $\mu\text{m}^2$  pixel size

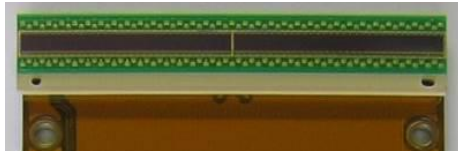
1.3x1.3mm<sup>2</sup>



3x3mm<sup>2</sup>



Si-PM Arrays

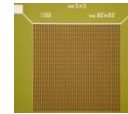


FBK-IRST

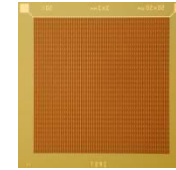
1x1mm<sup>2</sup>



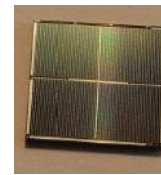
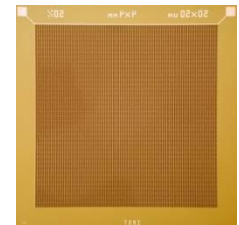
2x2mm<sup>2</sup>



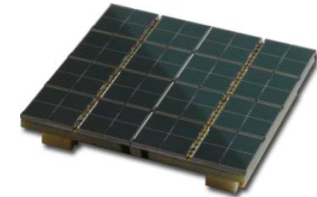
3x3mm<sup>2</sup>



4x4mm<sup>2</sup>



4x4mm<sup>2</sup>  
2x2 channels



3x3 cm<sup>2</sup>  
8x8 channels

SensL (<http://sensl.com/>)

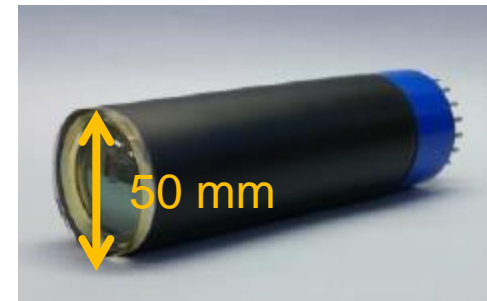


3.16x3.16mm<sup>2</sup>  
4x4 channels



3.16x3.16mm<sup>2</sup>  
4x4 channels

Photo Multiplier Tube



# Outline of the Course

## Part 2

### Photo-detection :

1. Introduction to photo-detection and various photo-detectors
2. Silicon photo-detectors
3. Theory of p-n junction
4. Si-PM “theory” and “applications”
5. Particle Identification; Cherenkov detectors

### Calorimetry:

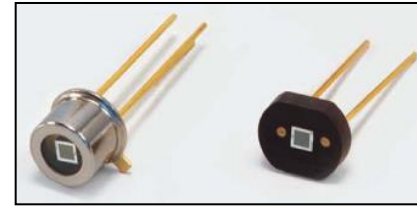
1. Generalities on calorimetry
2. Electromagnetic calorimeters
3. Hadronic calorimeters

## Practicum

# Practicum

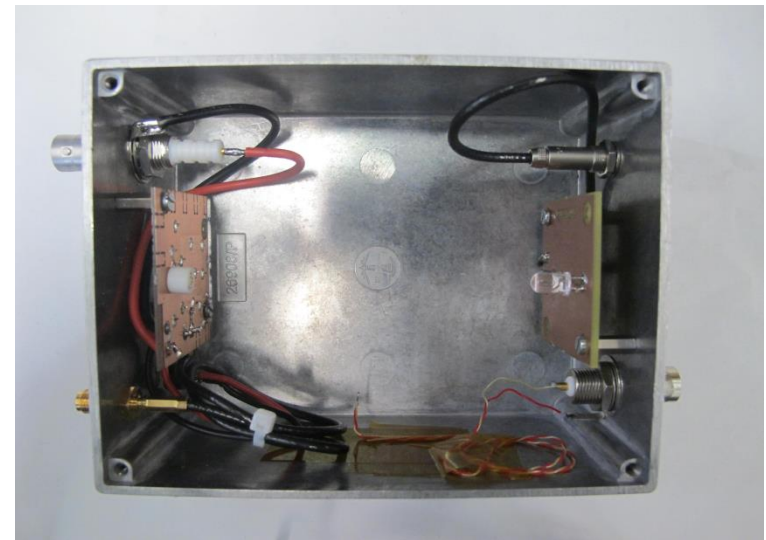
## 1) Introduction to the laboratory sessions

different laboratory equipment  
the Si-PM  
operation of Si-PMs



## 2) Characterization of Si-PMs

diode I-V curve  
operation voltage  
gain  
noise  
cross talk  
after-pulsing  
saturation  
recovery time



## 3) Characterization of Si-PMs

compare different Si-PMs

## 4) Applications

# Suggested Readings

For detectors in general, you can consult the textbooks of Leo or Knoll or Grupen

For a good understanding of semiconductor physics, best to consult a good solid state textbook like Ashcroft and Mermin

There is no specific (text)book on Si-PMs, but many on silicon technology and detectors

S. M. Sze and K. K. Ng

Physics of Semiconductor Devices

C. Leroy and P.-G. Rancoita

Silicon Solid State Devices and Radiation Detection

G. Lutz

Semiconductor Radiation Detectors

H. Spieler

Semiconductor Detector Systems

The field is evolving very rapidly, for recent developments best to search on the web :  
topical conference web sites and proceedings

arXiv

Si-PM manufacturers' sites : [www.hamamatsu.com](http://www.hamamatsu.com) (Hamamatsu)

[www.ketek.net](http://www.ketek.net) (KETEK)

[sensl.com](http://sensl.com) (SensL)

For calorimetry you can consult the monography of Wigmans

# Comment

The development of modern silicon detector systems , and Si-PMs in particular (e.g. trackers in HEP experiments, Si photo-detectors, or medical imaging systems) is a mix of many different competences in physics and engineering.

Designing, building, and operating such detectors is an interdisciplinary task with special knowledge of

Solid state physics

Semiconductor device physics and fabrication technology

Light emission processes

Scintillating materials

Light propagation

Analogue electronics, in particular low-noise front-end amplifiers

Digital electronics, in particular data coding and fast data transmission

Triggering

Data acquisition system

Cooling systems

Mechanics

.....

# Photo-Detectors

Convert light into detectable (electronic) signal

## Principle

Use photoelectric effect to convert photons ( $\gamma$ ) to photoelectrons (pe)

## Standard requirements

High sensitivity, usually expressed as

quantum efficiency  $QE = \frac{N_{pe}}{N_{\gamma}}$

radiant sensitivity  $S$ (mA/W) with

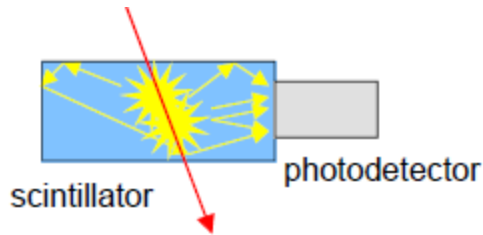
$$QE[\%] \approx 124 \frac{S[mA / W]}{\lambda[nm]}$$

Low intrinsic noise

Low gain fluctuations

High active area

# Scintillators



Energy deposition by a ionizing particle

→ generation  
→ transmission  
→ detection } of scintillation light

Two categories: Inorganic and organic scintillators

**Inorganic**

(crystalline structure)

Up to 40000 photons per MeV

High Z

Large variety of Z and  $\rho$

Undoped and doped

ns to  $\mu$ s decay times

Fairly Rad. Hard (100 kGy/year)

Expensive

**Organic**

(plastics or liquid solutions)

Up to 10000 photons per MeV

Low Z

$\rho \sim 1 \text{ gr/cm}^3$

Doped, large choice of emission wavelength

ns decay times

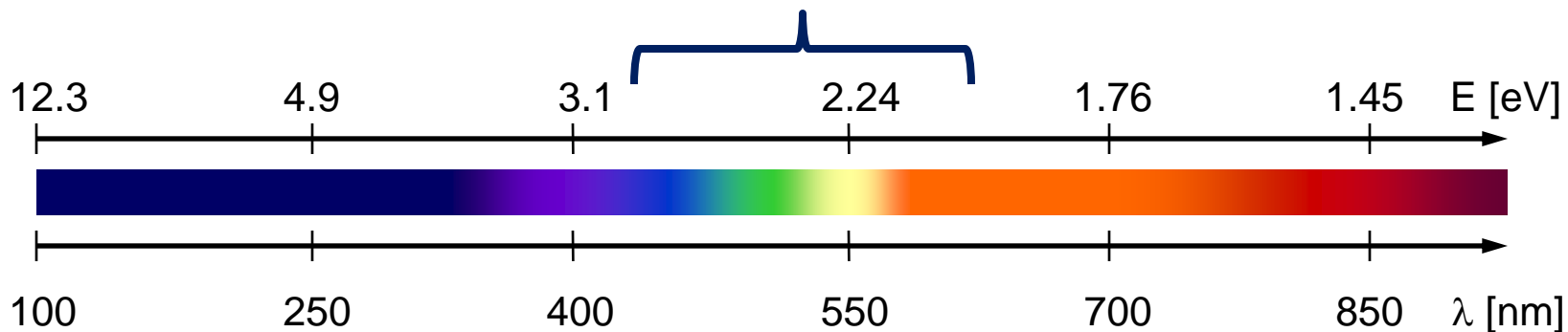
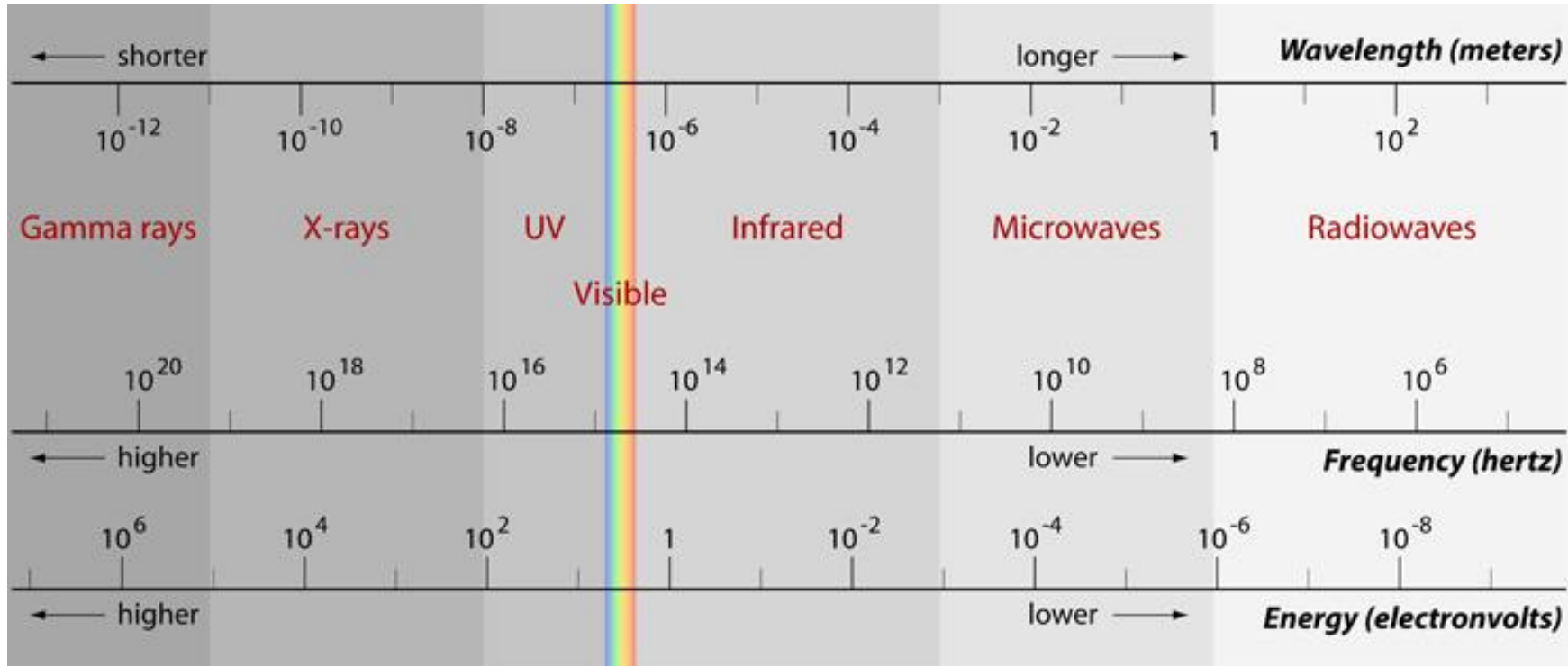
Medium Rad. Hard (10 kGy/year)

Relatively inexpensive

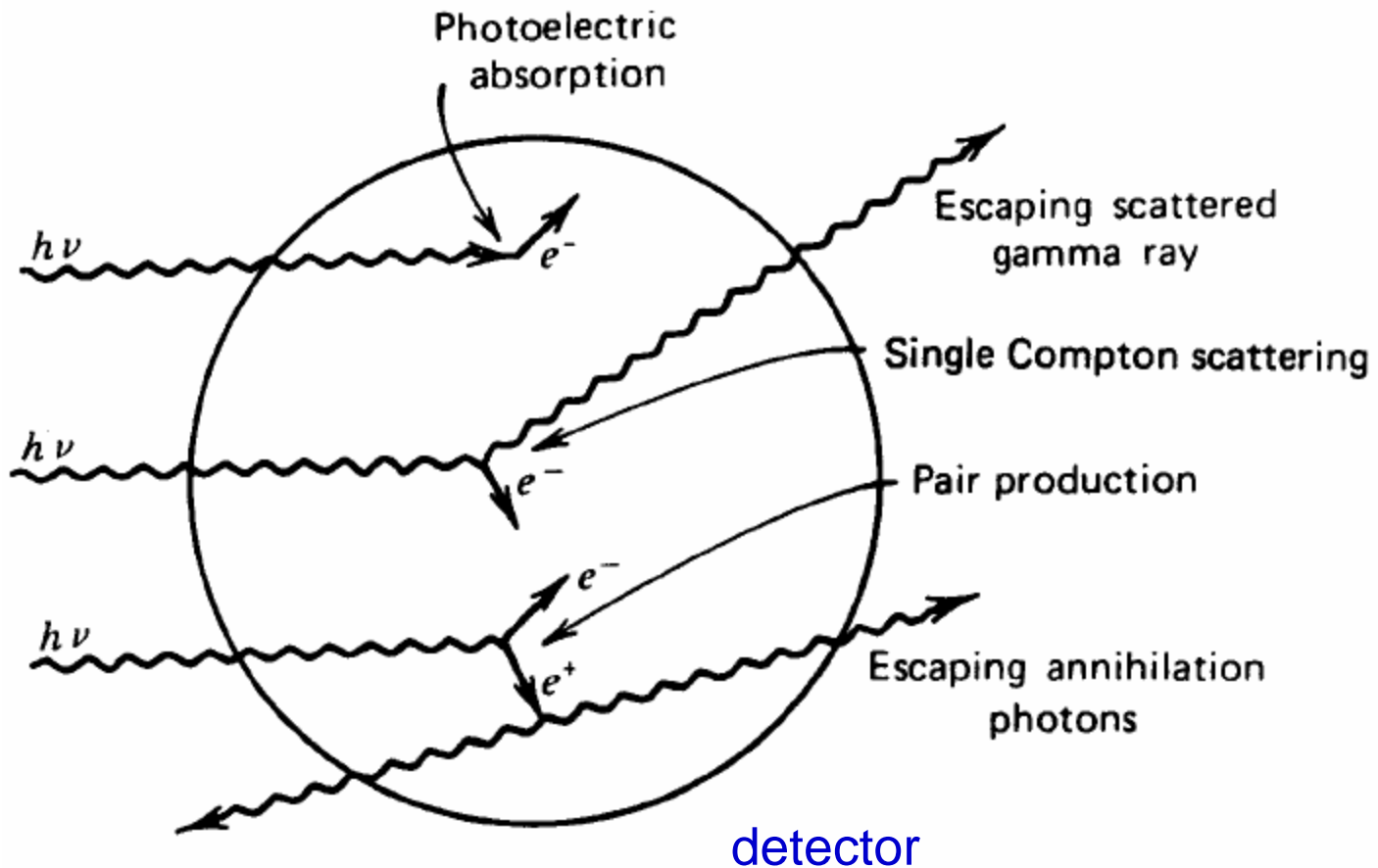


# Electromagnetic Spectrum

$$E = h \nu = h c / \lambda \rightarrow E[\text{eV}] = 1239 / \lambda [\text{nm}]$$



# Photon Interactions



visible range – photo-electric effect dominates

# Visible Light Emitters

Many “detectors” when excited by ionizing radiation emit light in the visible range.

## Scintillators (organic and inorganic)

spectrum peaked around some characteristic wavelengths  
emits typically blue light (440 nm)

## Wavelength shifters

absorbs short wavelengths (blue, UV)  
and re-emits at longer wavelengths (green, orange)

## Cherenkov radiators

continuous spectrum (Frank-Tamm Eq.) for  $v_p > c / n(v)$   
intensity proportional to  $v$  (that's why it is blue)  
cutoff in the x-ray region,  $n(v) < 1!$

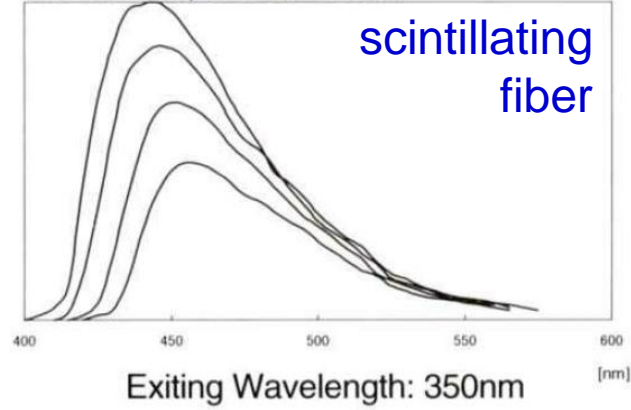
## Noble liquids

delayed de-excitation in the deep UV (100 – 200 nm)

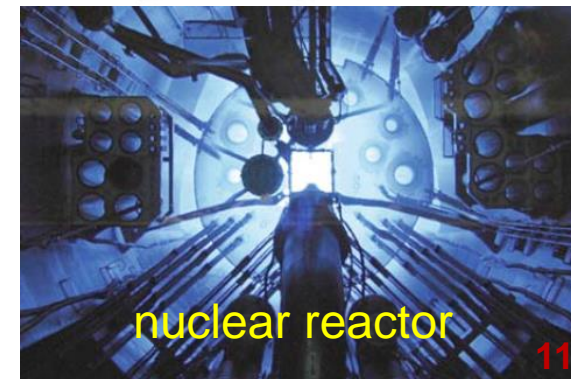
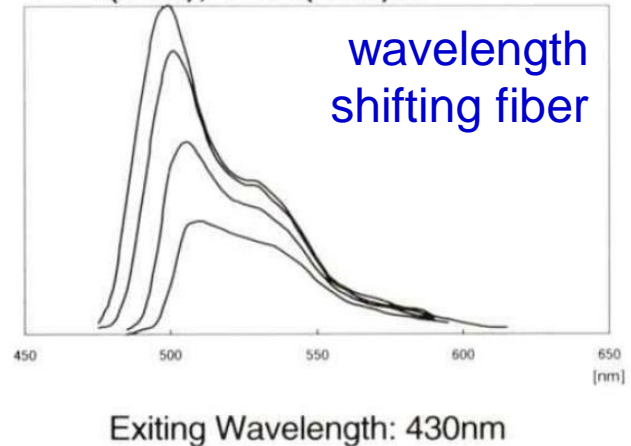
## Bioluminescence

some insects, planktons emit yellow light (550 nm)

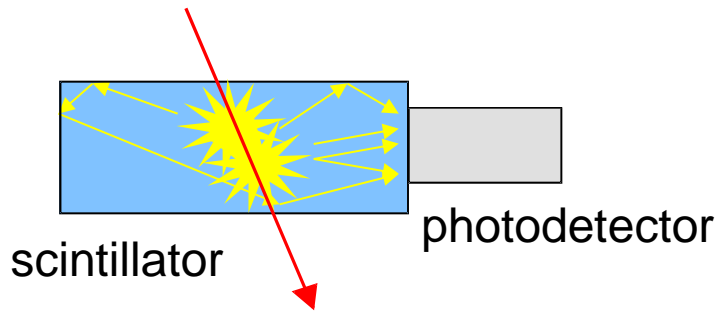
SCSF-78, SCSF-78M



Y-11(200), Y-11(200)M



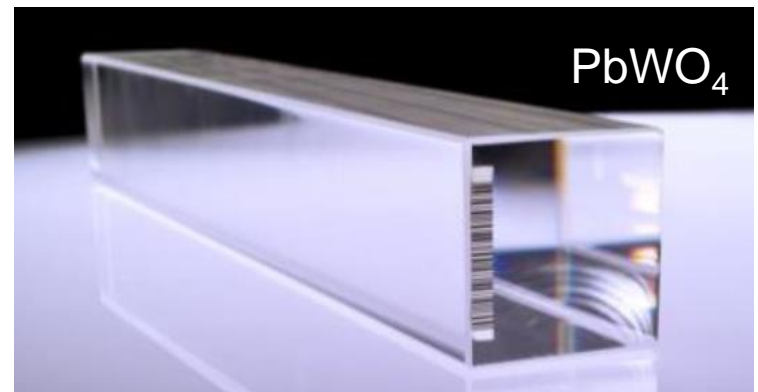
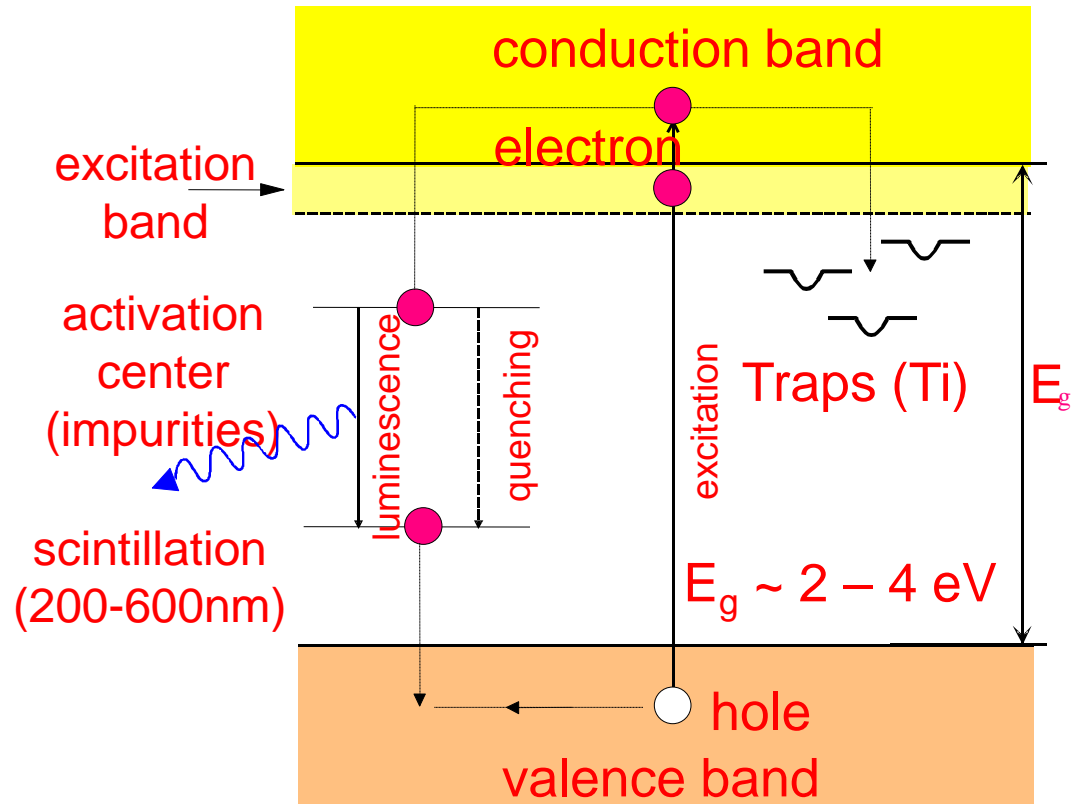
# Inorganic Scintillators



crystalline structure  
NaI, CsI, BGO, LYSO,  $\text{PbWO}_4$

up to 40000 photons per MeV  
high Z  
large variety of Z and  $\rho$   
undoped and doped  
long decay times (from ns to  $\mu\text{s}$ )  
fairly rad. hard (100 kGy/y)  
expensive

E.M. calorimetry ( $e$ ,  $\gamma$ )  
medical imaging



# Working Principles of Inorganic Scintillators

Inorganic scintillators are often crystals:  
electrons are ordered into energy bands

bound electrons in valence band

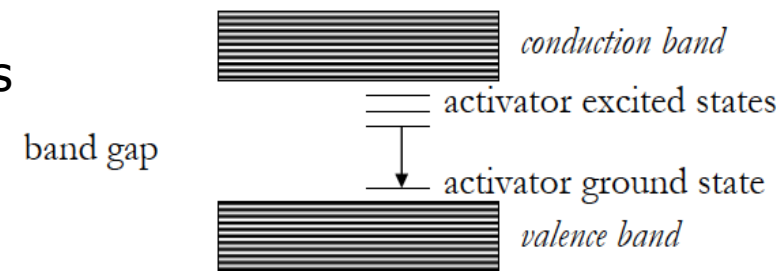
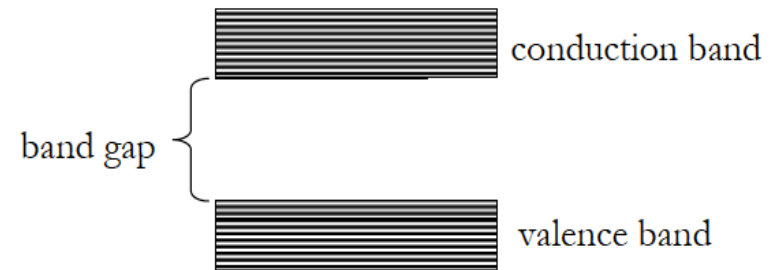
free electrons in conduction band

band gap (“forbidden zone”) separates bands

states in the forbidden zone caused by activators

(dopants like Ti) or by defects of the lattice:

luminescence centers



ionization tracks produce electron-hole pairs in conduction-valence band

→ photons produced by electron returning to valence band

$\lambda$  of emitted radiation and response time depend on lattice structure

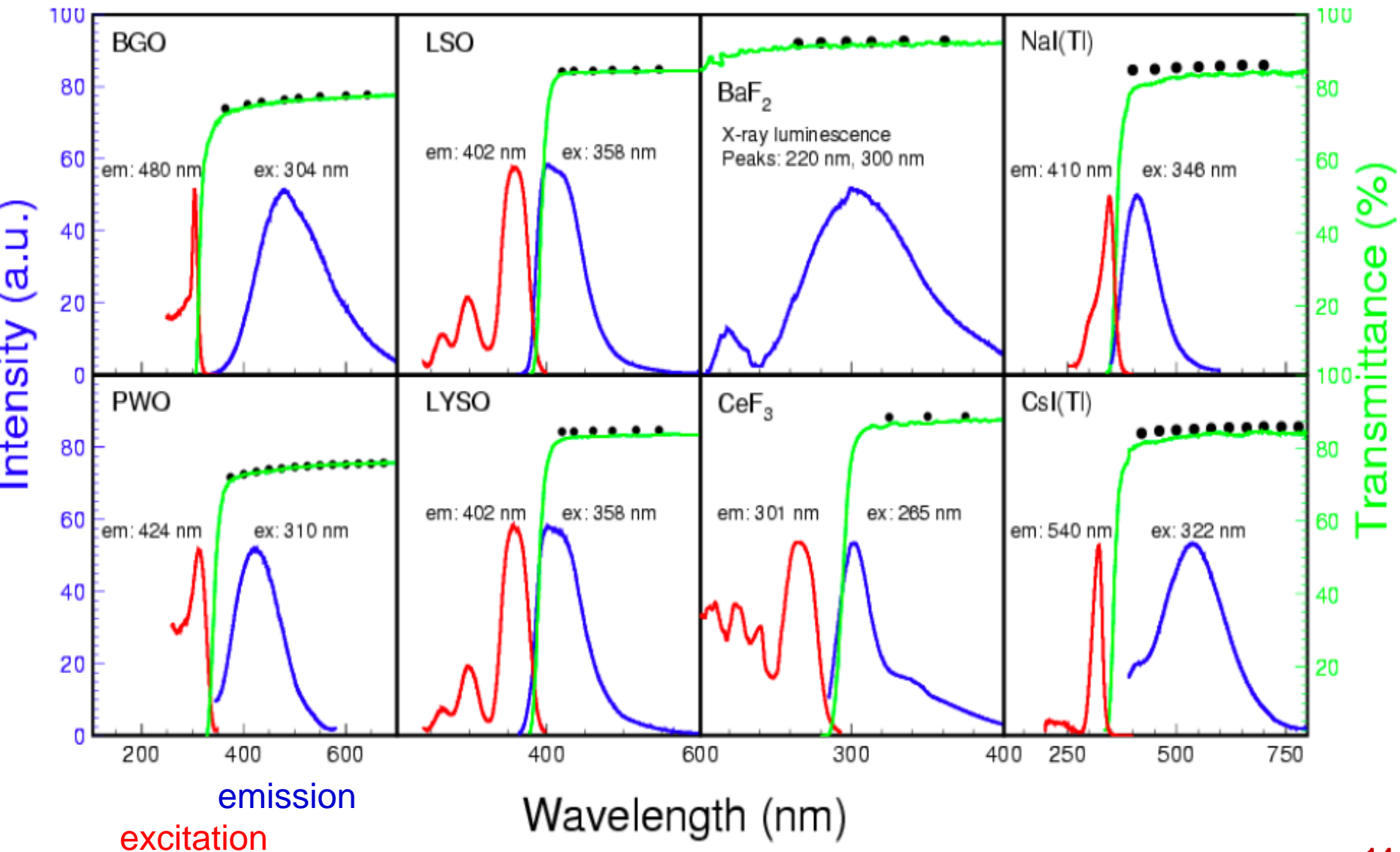
(e.g. gap valence-conduction band, electron migration in crystal, etc.)

usually doped with tiny amounts of impurities (e.g. Ti): create additional activation sites in the gap between conduction-valence band, which can be excited and de-excited

→ increase light yield and speed of response

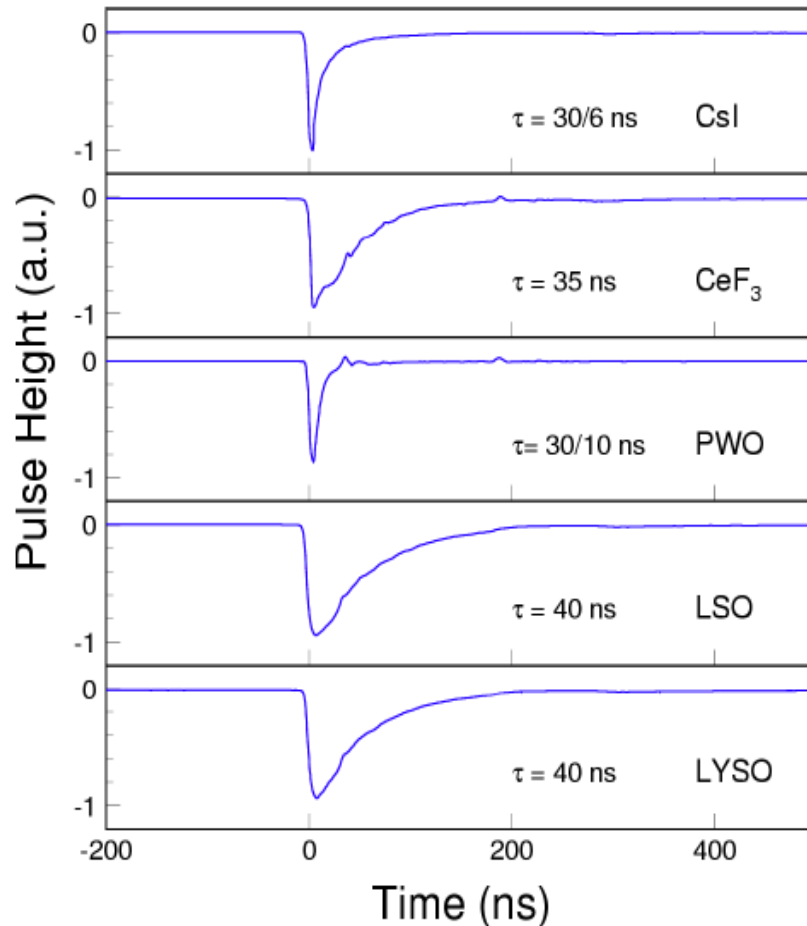
→ shift wavelength to match with photocathode sensitivity

# Excitation, Emission and Transmission

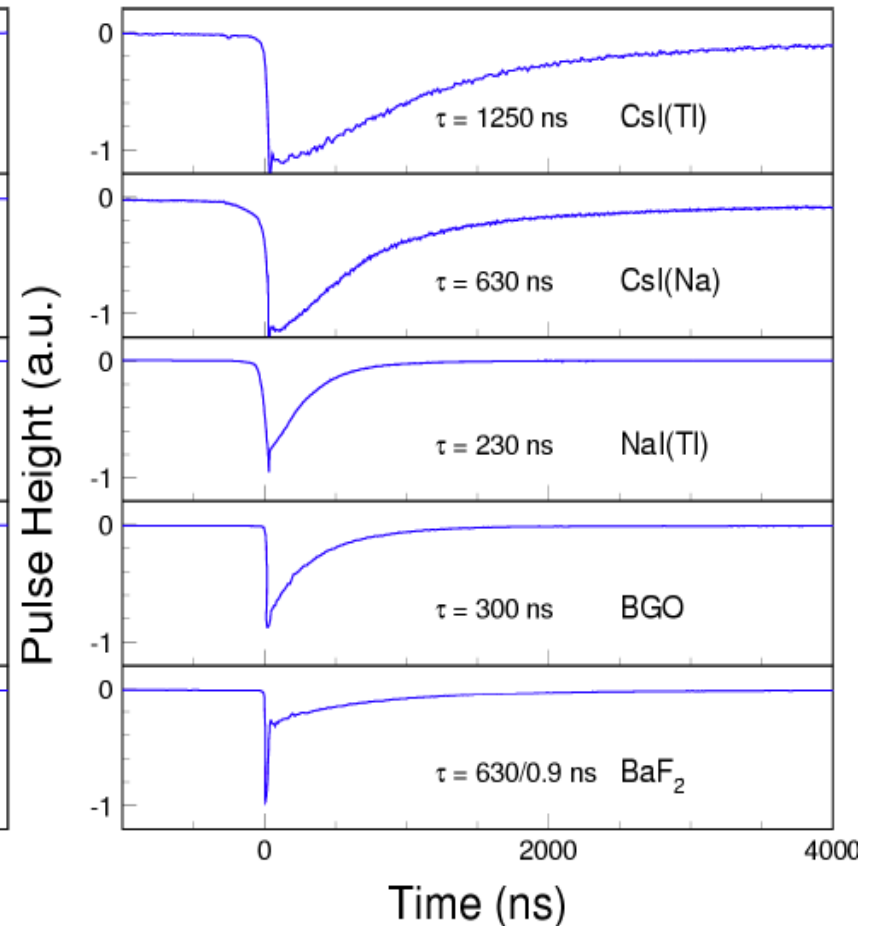


# Intrinsic Speed of Inorganic Scintillators

## Fast Scintillators



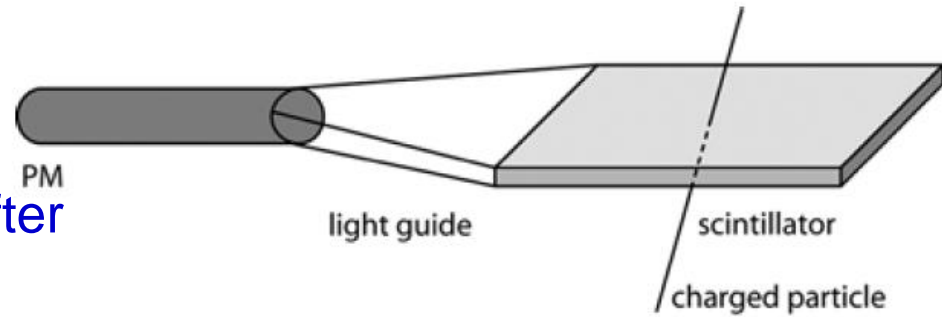
## Slow Scintillators



Experiment: should try to observe the spread in time of single photons –  
initially they are closer in time, while at later times they are sparser  
will try with a LYSO crystal and Si-PM ☺

# Organic Scintillators

plastics or liquid solutions  
solvent + scintillator + wavelength shifter



up to 10000 photons per MeV

low Z (carbon)

$\rho \sim 1\text{g} / \text{cm}^3$

doped, large choice of wavelength shifters → emission wavelength  
(typically blue, but also green or orange ...)

fast excitation / emission process

→ fast response ~ few ns decay time

(however this limit the time resolution achievable with a scintillator!)

low light yield (low dopant concentration, too high concentration -> absorption)

relatively inexpensive

tracking, TOF, trigger, sampling calorimeters  
medium rad. hard (10 kGy/y)



# Working Principles of Organic Scintillators

plastics or liquid solutions : solvent + scintillator + wavelength shifter

1. A ionizing particle releases energy in the solvent.
2. Energy flows to the scintillator by fast and local energy transfer via **radiationless** dipole-dipole interactions (**Förster transfer**) to the primary fluor.
3. Light emitted by the primary fluor (deep UV) is absorbed by the secondary fluor (**radiative transfer**) and re-emitted at a longer wavelength (~ 400 nm).  
A fluor has its absorption and emission spectra slightly shifted (wavelength shifter).  
The two peaks difference is called

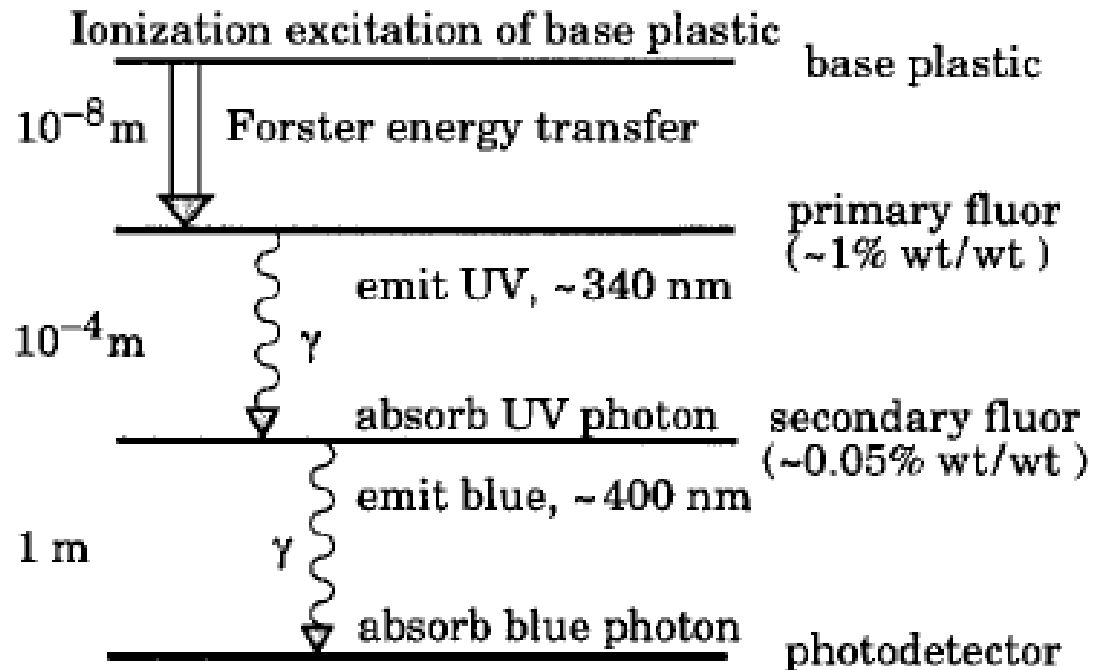
**Stokes shift**

**Förster transfer**

primary fluor

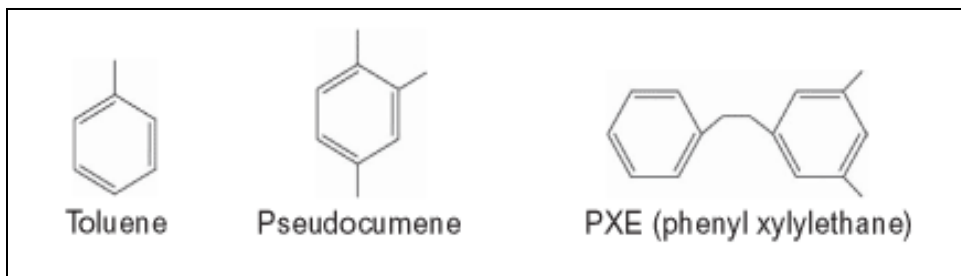
secondary fluor

**Stokes shift**



# Organic Scintillator Molecules

solvent



and many other solvents :  
 polystyrene  
 mineral oils

...

lately also **water** based liquid scintillators (R&D)

## Challenges :

choose the right substrate  
 (with good  $\lambda$  transmission)

adjust “dopant” concentration,  
 i.e. primary and secondary flour

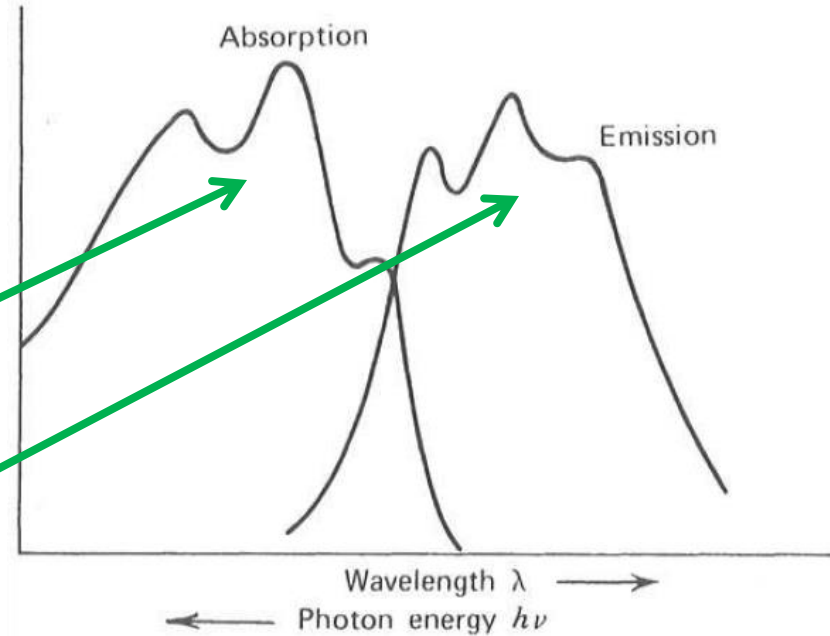
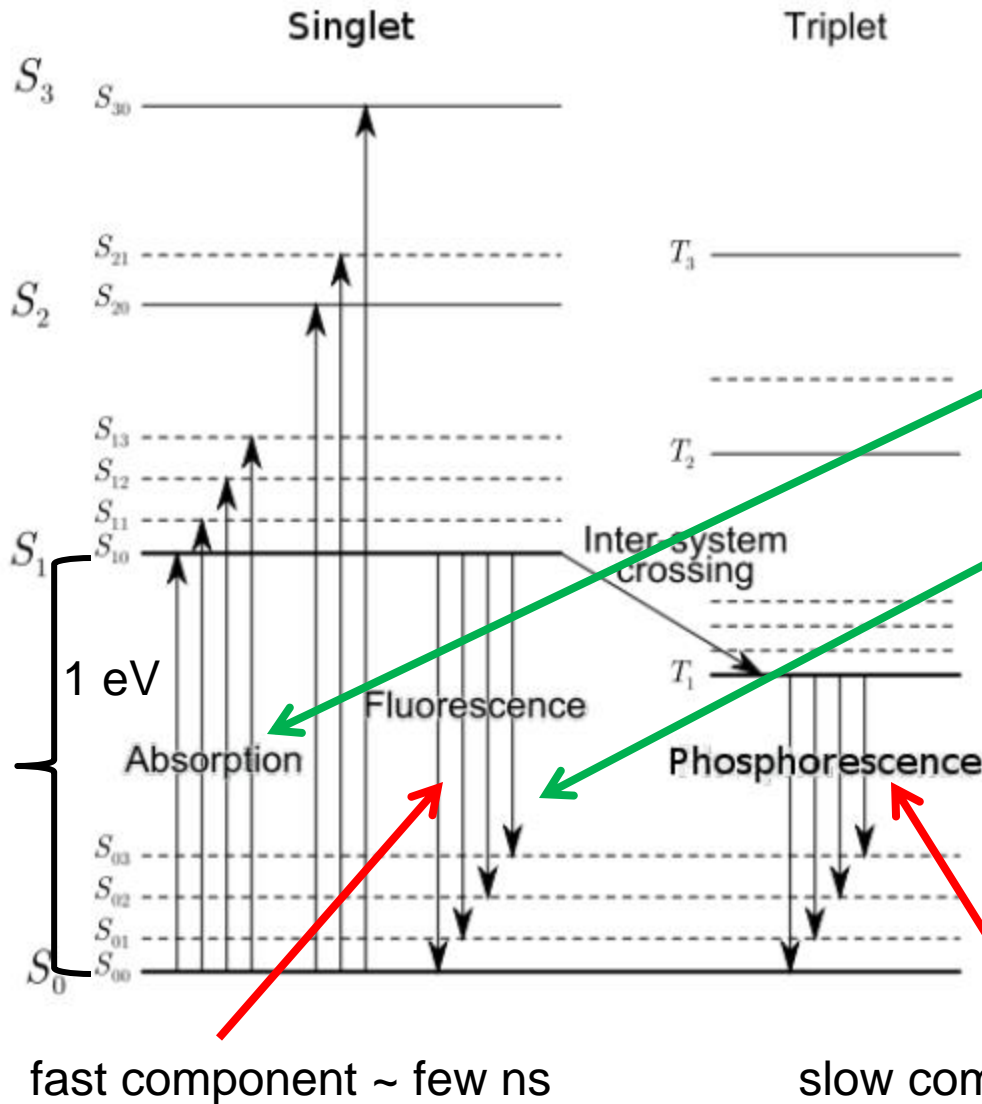
This will determine the performance of the scintillator.

Primary Scintillators		
Scintillator	Structure	Emission Wavelength
Butyl PBD 2-[4-biphenyl]-5-[4-tert-butyl-phenyl]-1,3,4-oxadiazole Order No. SFC-20		363nm
Naphthalene Order No. SFC-40		322nm
PPO 2,5-diphenyloxazole Order No. SFC-10		357nm
p-Terphenyl Order No. SFC-50		340nm
Secondary Scintillators		
BBQ (7H-benzimidazo[2,1-a]benz[de]soquinoline-7-one) Order No. SFC-13		477nm
Bis-MSB (1,4-bis[2-methylstyryl]-benzene) Order No. SFC-90		420nm
POPOP (1,4-bis[5-phenyloxazol-2-yl]benzene) Order No. SFC-60		410nm
TPB (1,1,4,4-tetraphenyl-1,3-butadiene) Order No. SFC-15		455nm

# Energy Levels of an Organic Scintillator

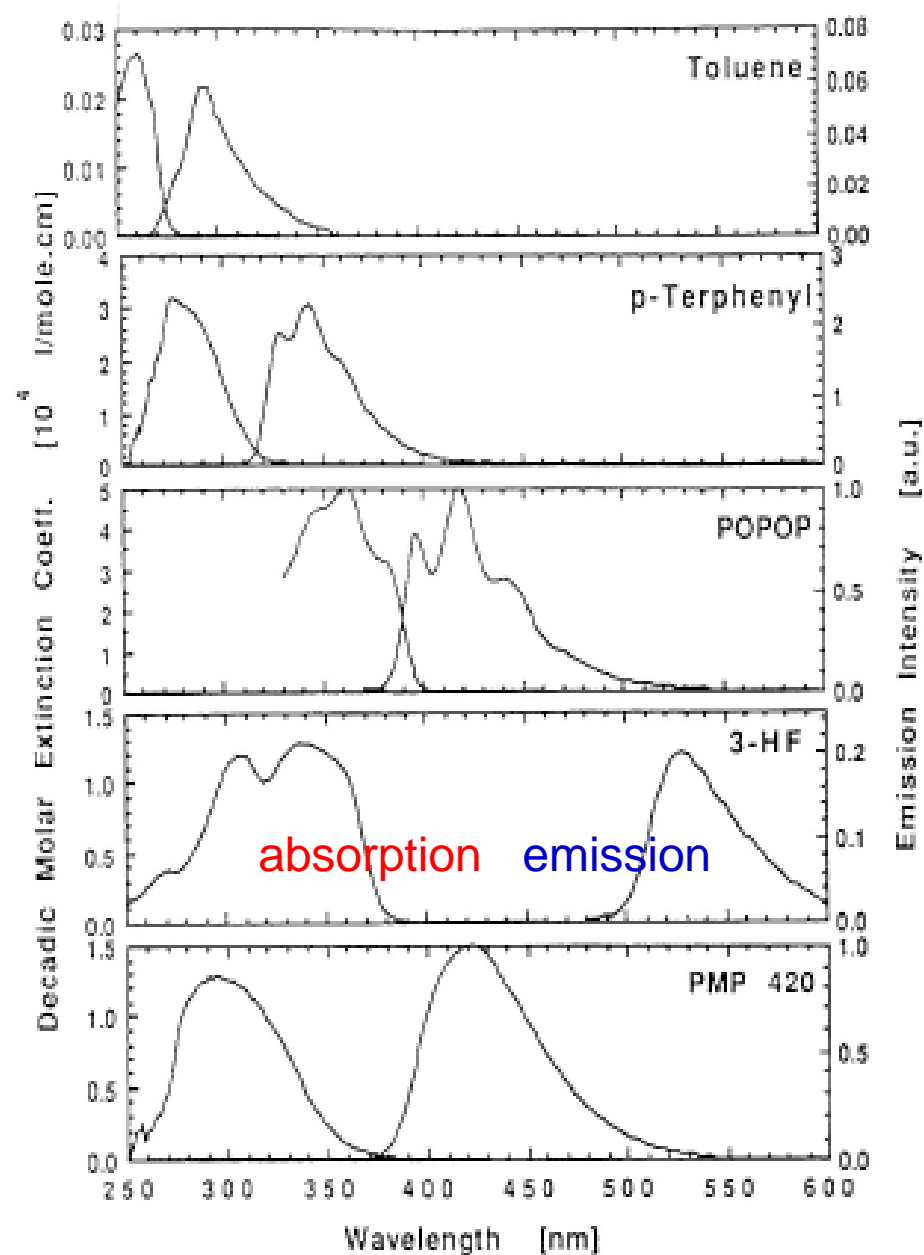
energy levels of an organic scintillator

absorption and emission spectra of a *scintillating* molecule



note that the energy of the emitted photon is smaller than the energy of the exciting photon  
→ wavelength shifter (Stokes shift)

# Absorption / Emission Spectra



# Saturation Effects in Scintillators

In general, the energy response of a scintillator is linear to the energy deposited. Only a small fraction of the deposited energy, however, is converted into fluorescent energy (light).

Light emitted per unit path:  $\frac{dL(\lambda)}{dx} = S(\lambda) \frac{dE}{dx}$  ( $S \equiv$  scintillation efficiency)

recall:  $dE/dx$  in plastics  $\sim 2 \text{ MeV g}^{-1} \text{ cm}^2$ , 1 MeV “generates” around 5000 visible photons

In case of high ionization density along the track (stopping particles, nuclear fragments, ions, ...) can saturate the response of the active medium.

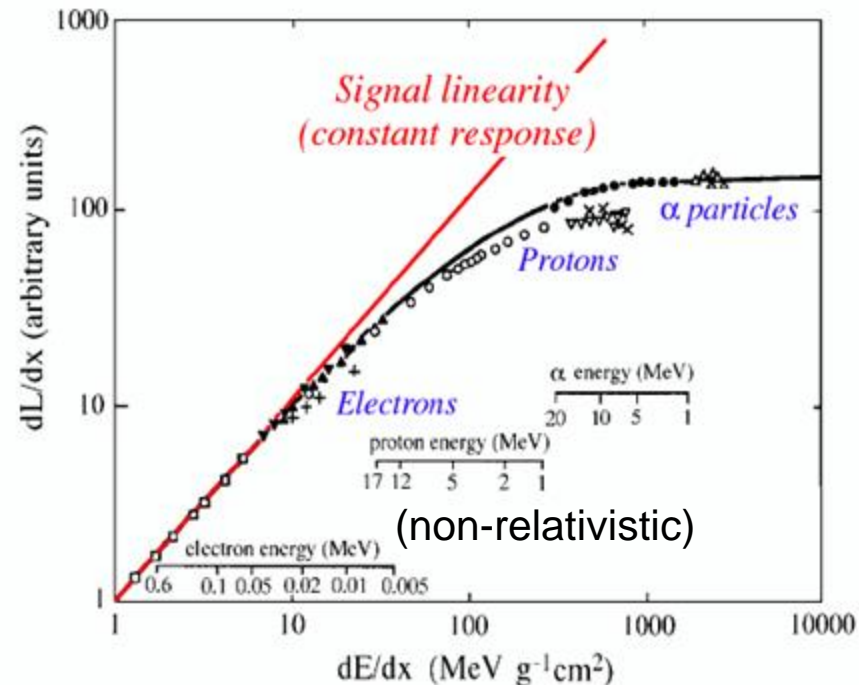
Assuming that the “damage” is proportional to the ionization density, a fraction  $k$  of these “damaged” molecules will lead to quenching.

Birk's law :  $\frac{dL}{dx} = \frac{S \cdot dE / dx}{1 + kB \cdot dE / dx}$

$k \equiv$  fraction of quenching molecules

$B \equiv$  proportionality factor

$kB \sim 0.01 - 0.02 \text{ cm} / \text{MeV}$



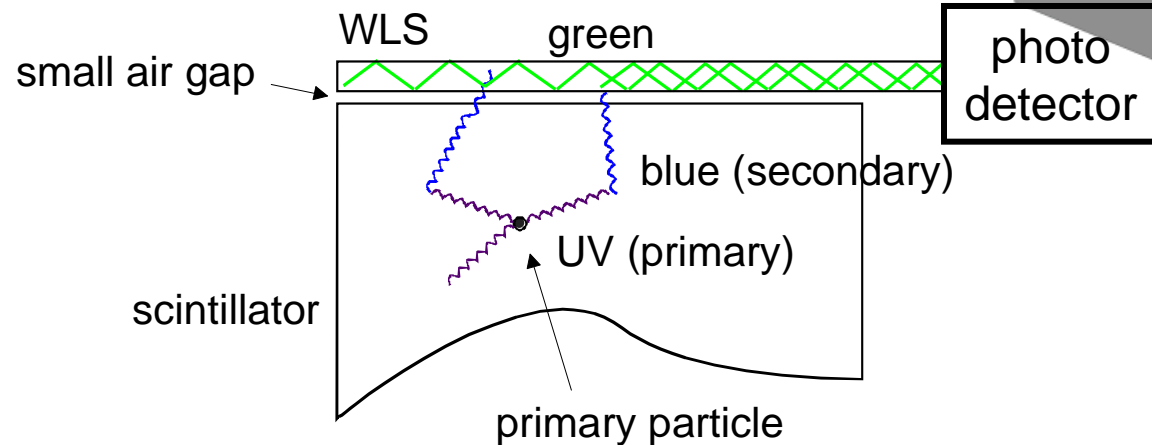
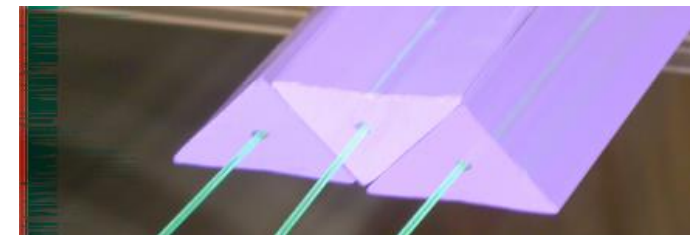
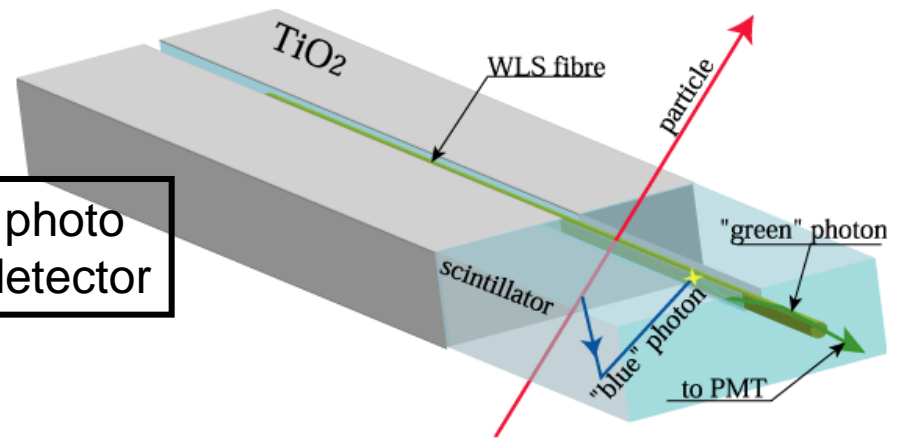
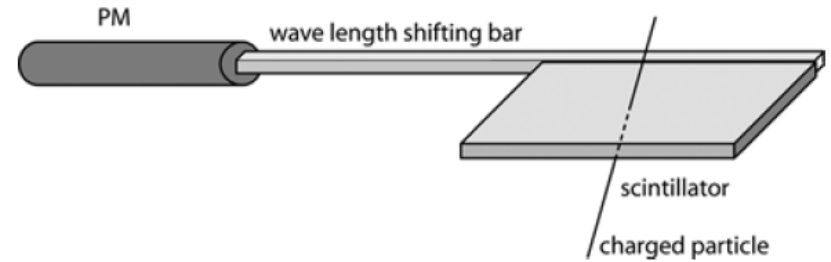
# Wavelength Shifters

Often the geometry or environmental factors (i. e. B field) does not allow to couple the scintillator directly to the photo-detectors.

Use (some solutions)

- light guides (PMMA – transparent plastic)
- optical fibers
- wavelength shifting bars
- wavelength shifting fibers

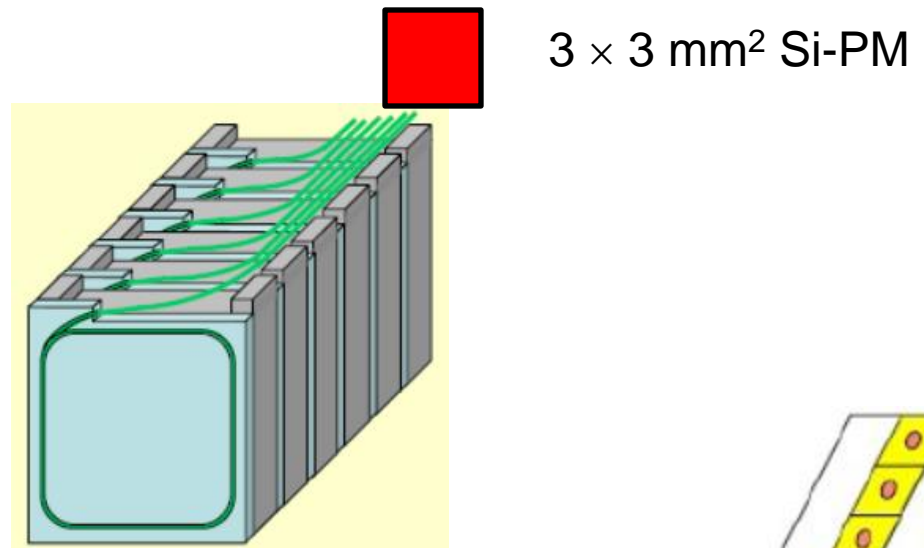
to couple the scintillator to the detectors.



The wavelength shifter absorbs the scintillating light (~ 400nm) and (re-)emits the absorbed light at a longer wavelength (i.e. green ~ 550 nm).

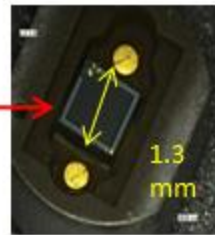
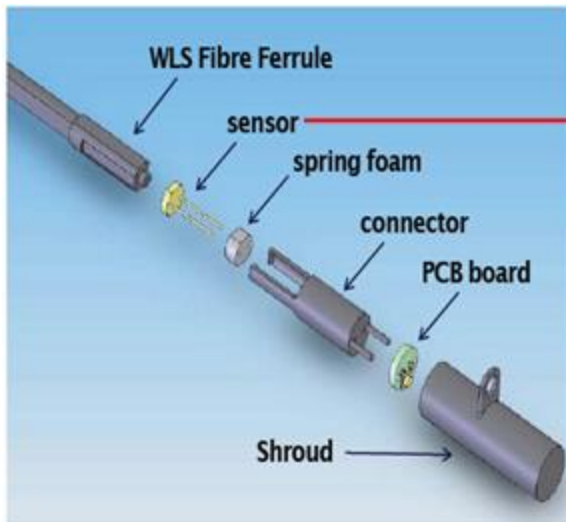
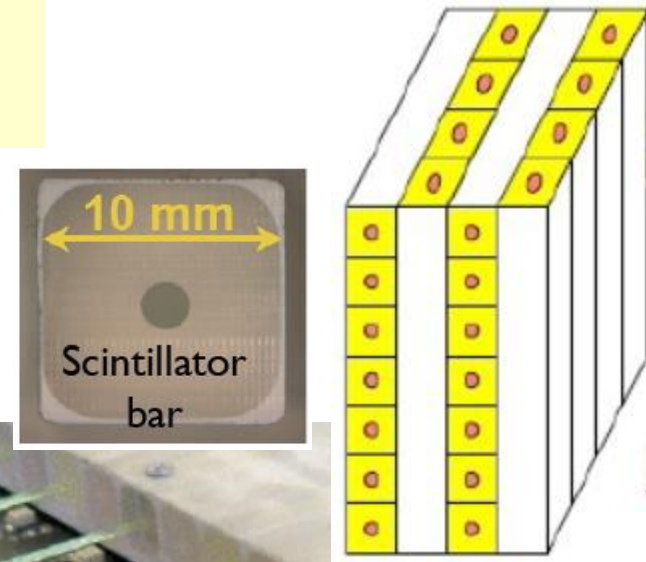
## Calorimetry

readout of a calorimeter with WLS (“green”) fibers or WL shifters



## “Tracking”

T2K Near Detector active target readout of 1 cm scintillator bars with WLS fibers



1.3 x 1.3 mm<sup>2</sup> Si-PM

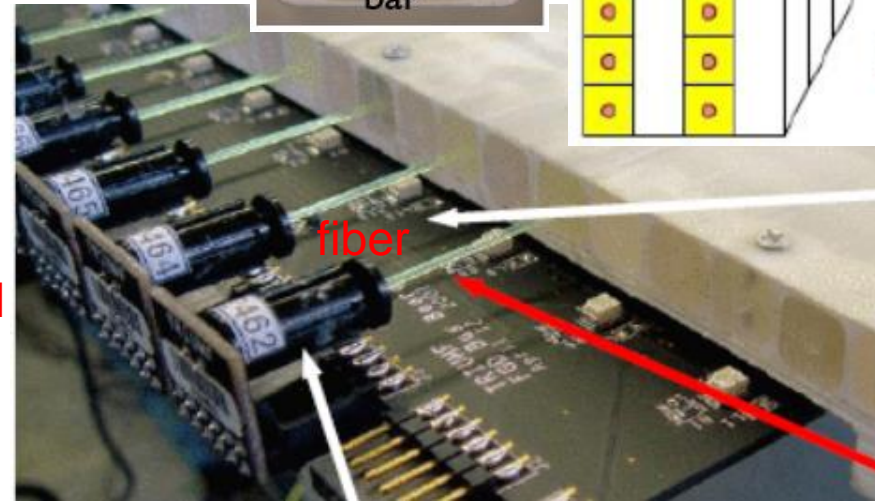


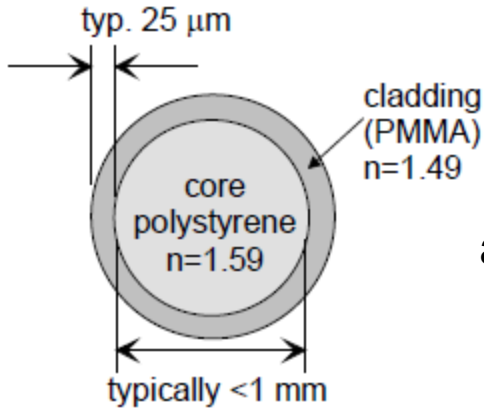
photo-sensor

# Light Propagation in Fibers

## working principle

WLS excited by blue light

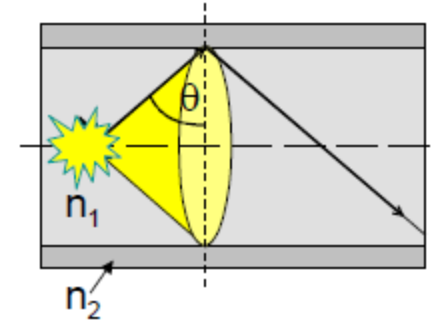
emitted light at longer wavelength transported by total internal reflection



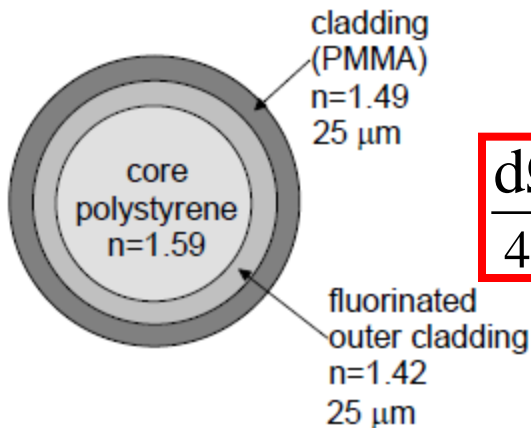
aperture

$$\frac{d\Omega}{4\pi} = \frac{1}{2} (1 - \cos^2 \vartheta) \approx 3.1\%$$

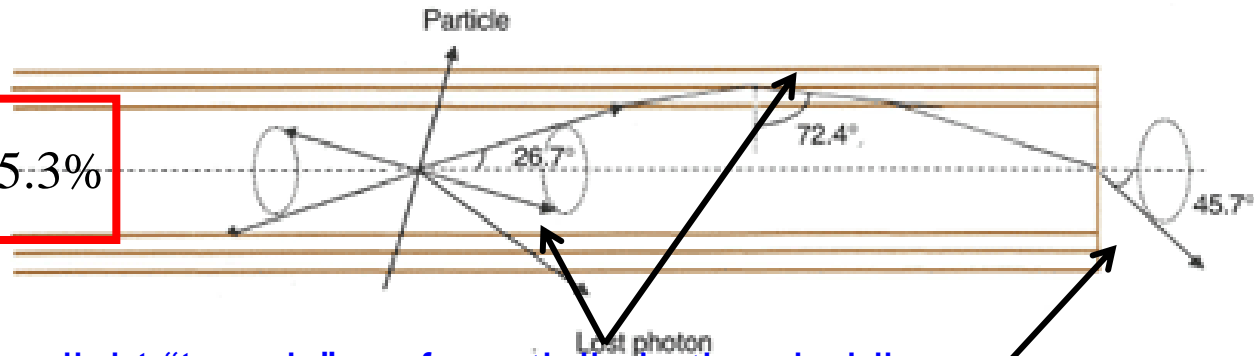
$$\vartheta \leq \arccos \frac{n_1}{n_2} \approx 69.6^\circ$$



to improve on aperture (i.e. acceptance) double clad fibers



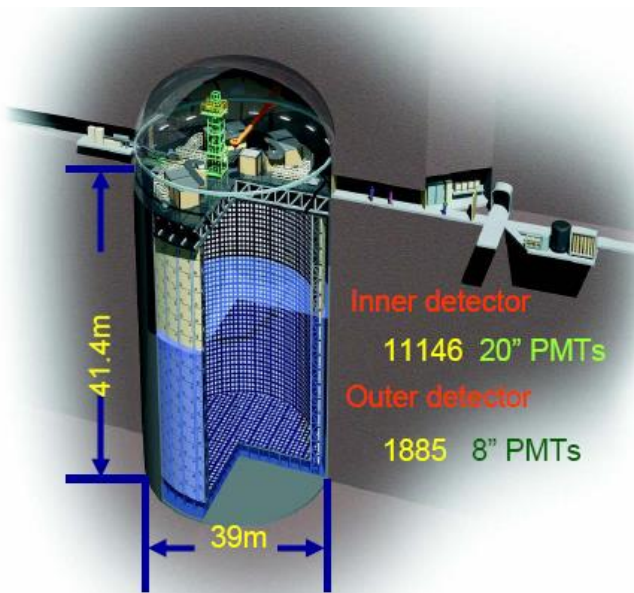
$$\frac{d\Omega}{4\pi} = 5.3\%$$



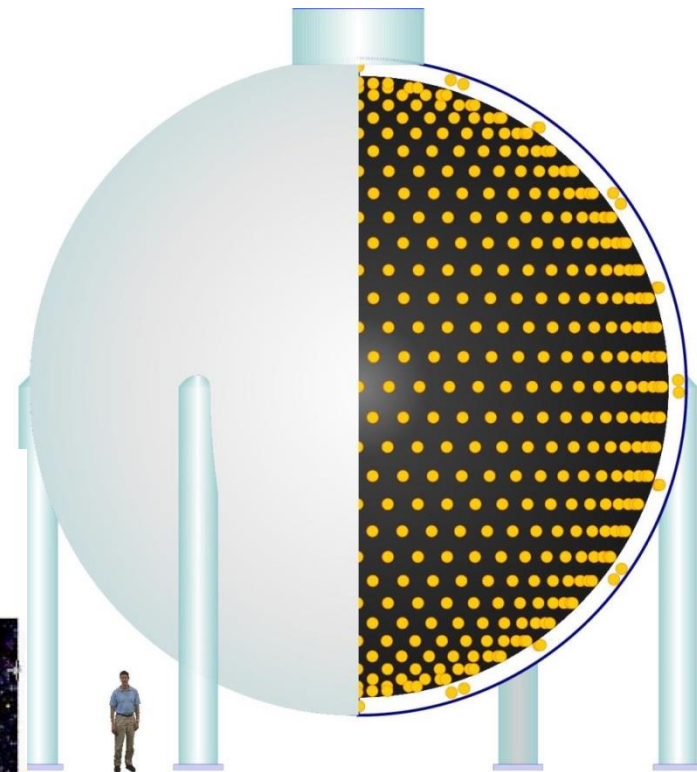
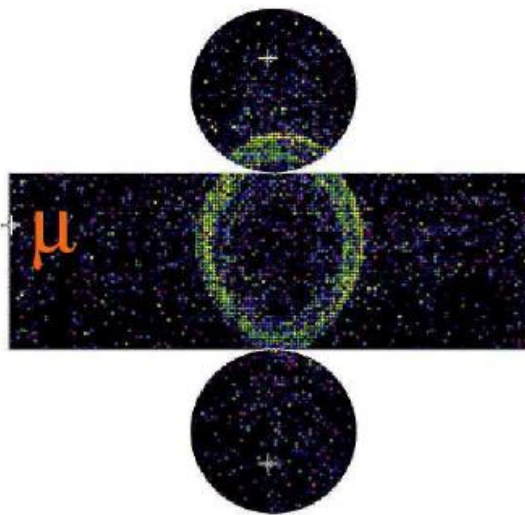
light "travels" preferentially in the cladding and exits the fiber at large angles



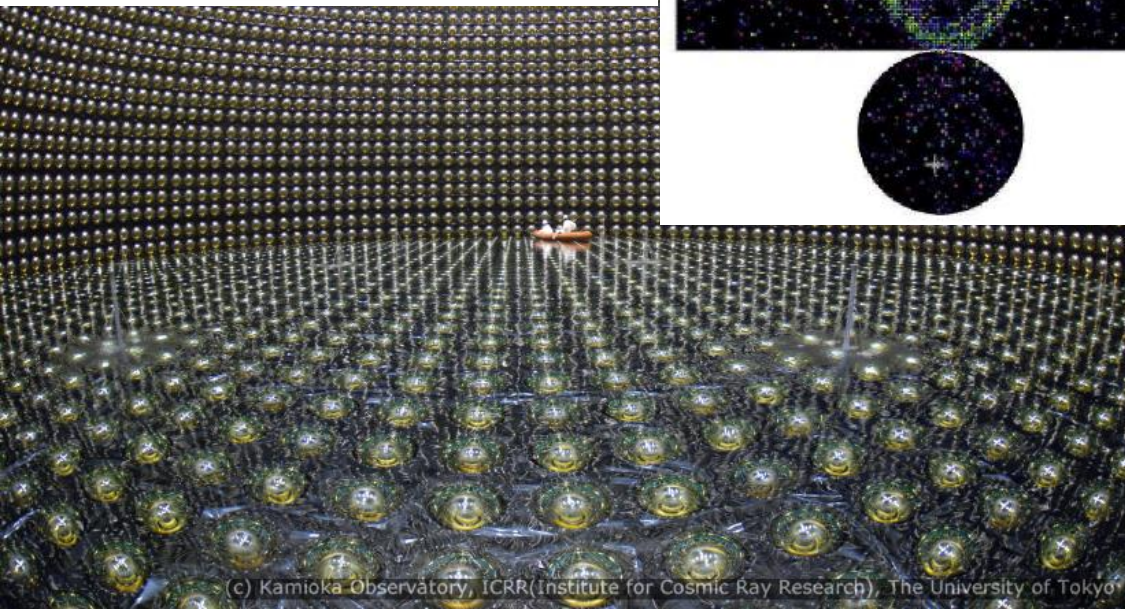
# $\nu$ – Cherenkov Detectors



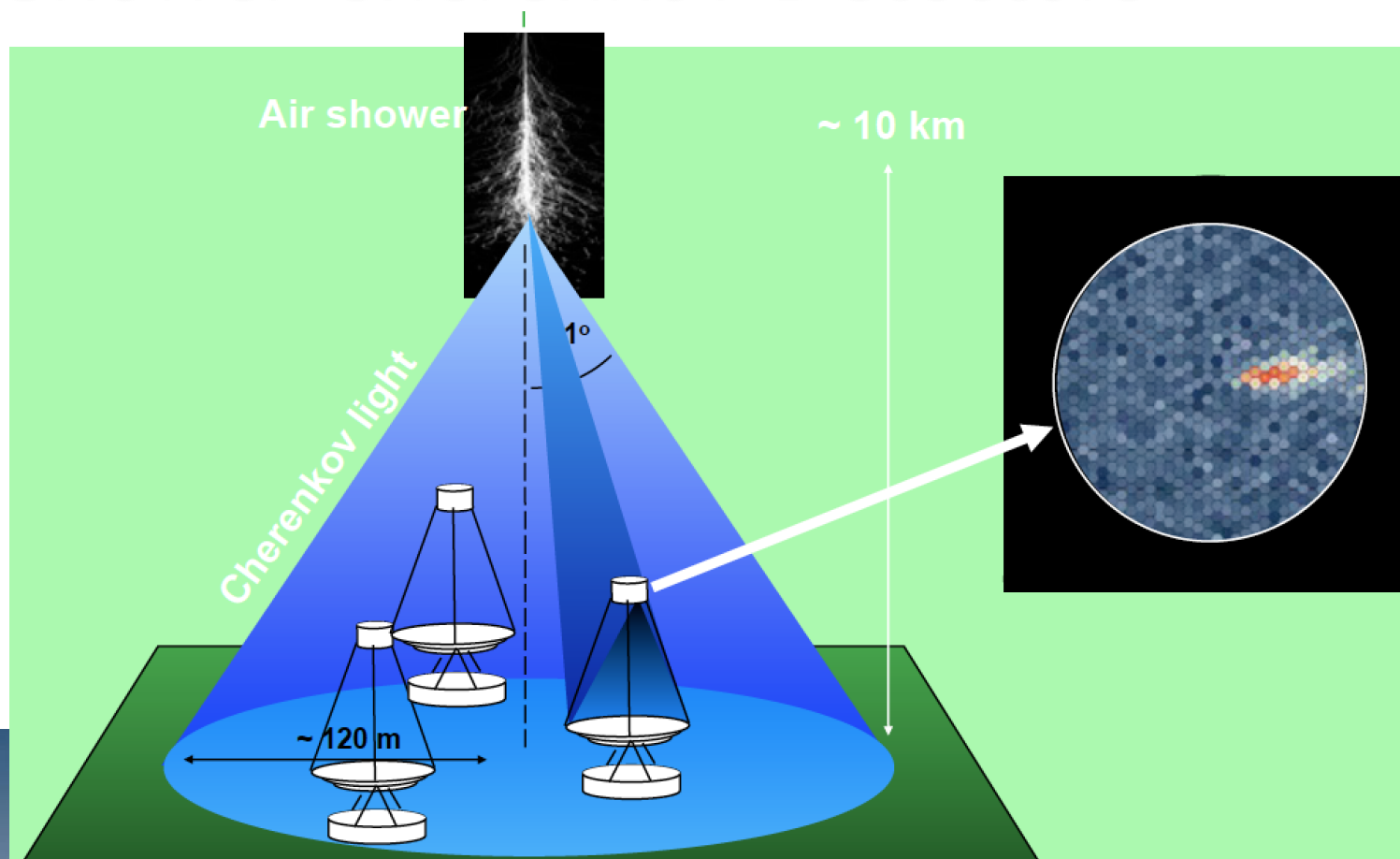
Super Kamiokande  
Water Cherenkov



MiniBooNE @ FNAL  
filled with liquid scintillator

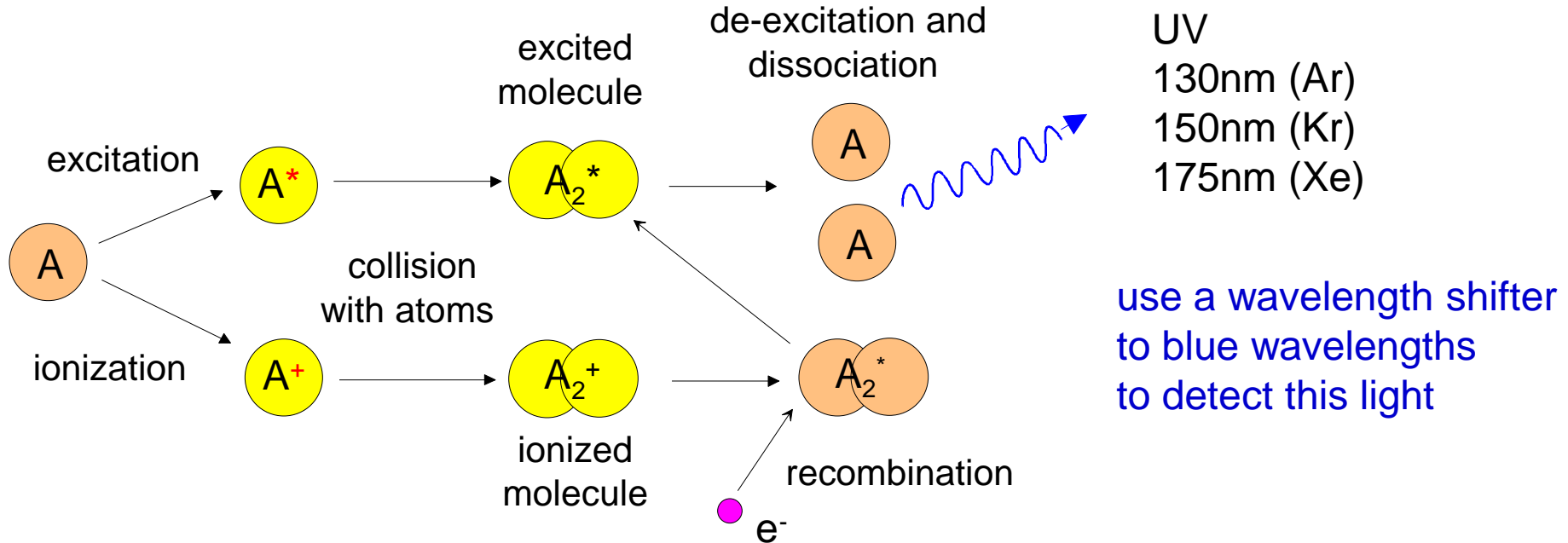


# Air Shower Cherenkov Detectors



# Noble Liquids

Cryogenic Liquefied noble gases: LAr, LXe, LKr



Also here one finds 2 time constants: from a few ns to 1  $\mu$ s.

# Interaction of $\gamma$ with Matter

Photons are detected indirectly via interactions in the medium of the detector  $\rightarrow$  production of electrons

convert light into detectable and quantifiable electronic signal

Contrary to “continuous” energy loss typical of charged particles

photon interactions are punctual and localized:

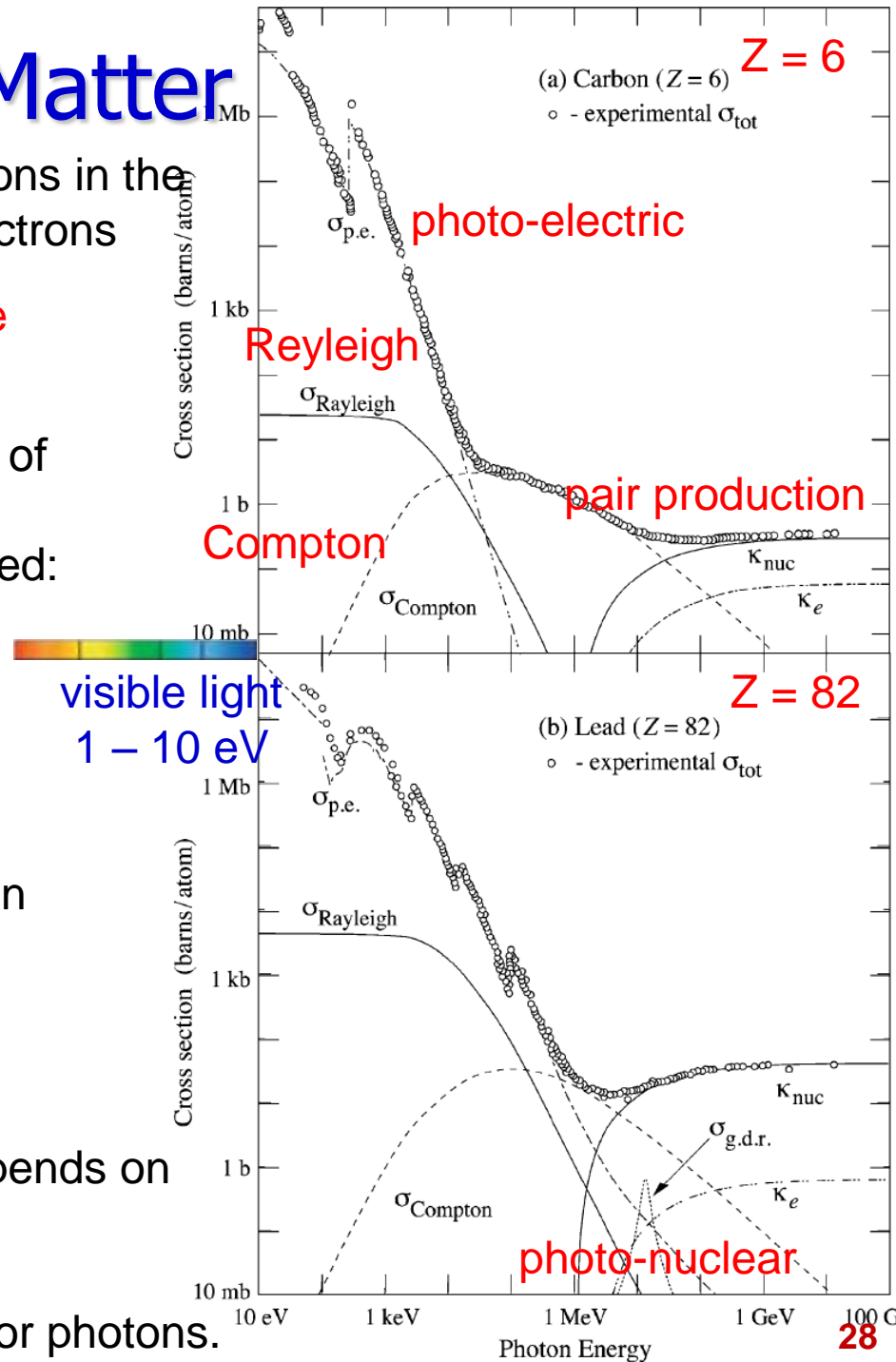
the photon is either completely absorbed (*photoelectric effect, pair production*) or scattered with a shift in the wavelength (*Compton effect*).

A photon beam is attenuated exponentially in matter according to

$$I(x, \lambda) = I_0 e^{-\mu(\lambda) \cdot x}$$

$\mu(\lambda)$  – linear attenuation coefficient and depends on the photon energy (or wavelength) material properties

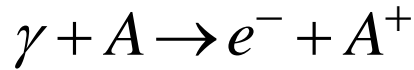
It is therefore impossible to define a range for photons.



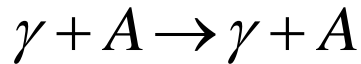
# Interaction of $\gamma$ with Matter

5 major electromagnetic processes by which photons interact with matter

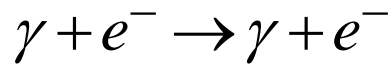
- 1) photo-electric effect ( $E_e \leq \text{few eV}$ )



- 2) Rayleigh (coherent) scattering



- 3) Compton scattering ( $E_e \leq \text{MeV}$ )



- 4) pair production (also on electrons)

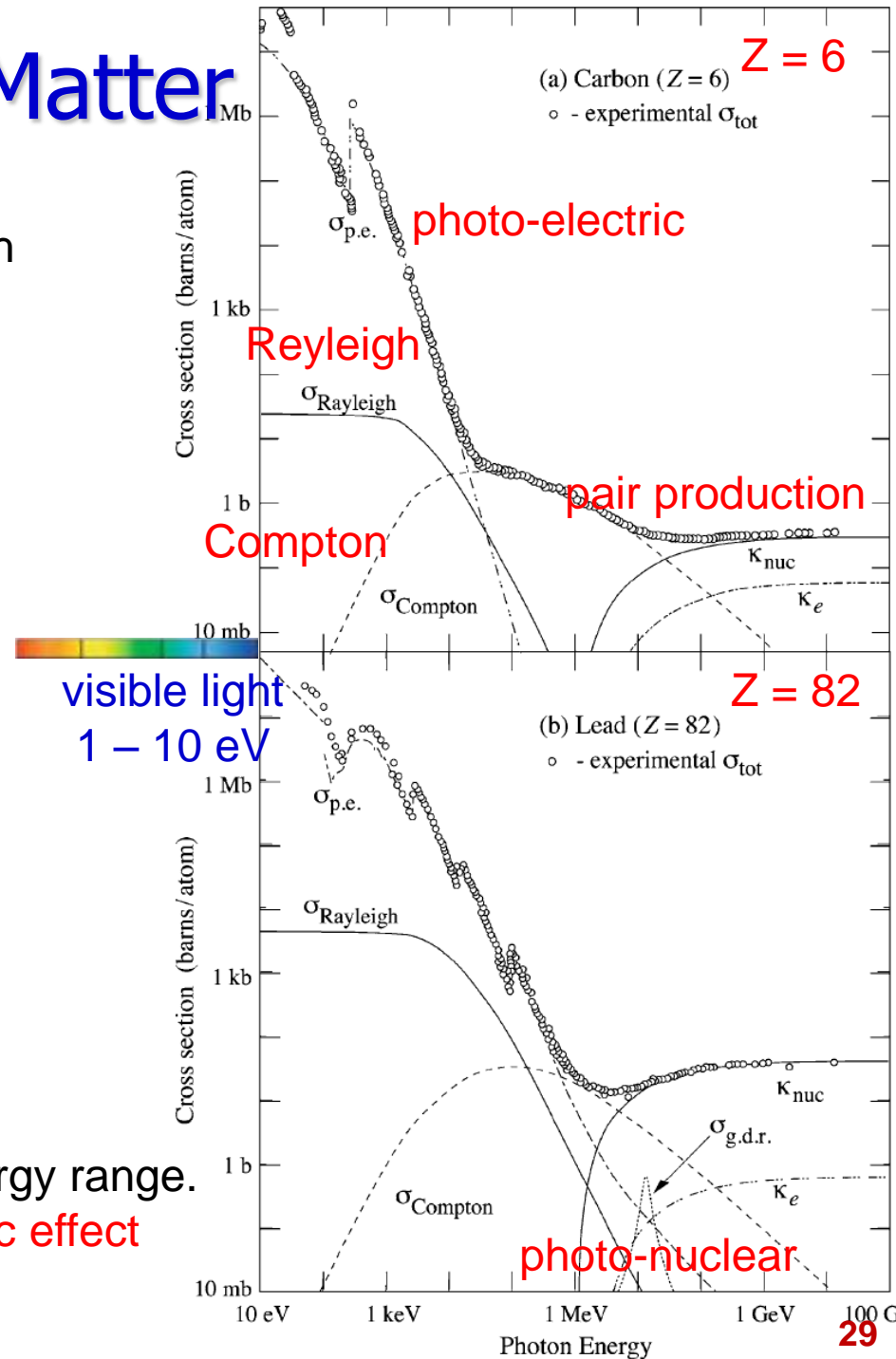


- 5) photo-nuclear reactions

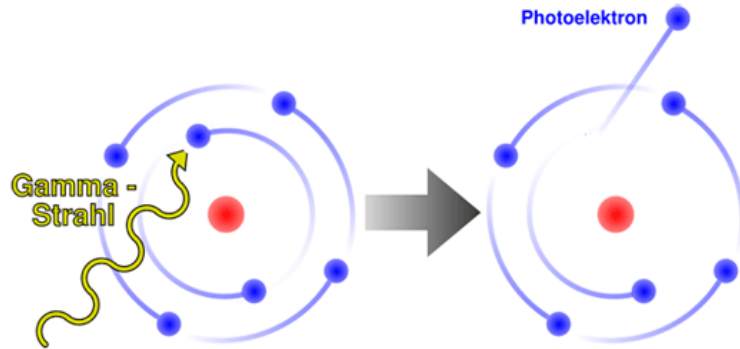


Each process dominates in a particular energy range.

In the visible energy range the photo-electric effect



# The Photo-Electric Effect



At low energies, electrons emitted near  $90^\circ$ .  
 The total photoelectric cross section in the non-relativistic range away from the absorption edges in the non-relativistic *Born approximation*

$$\sigma_{\text{photo}}^K = \left( \frac{32}{\varepsilon^7} \right)^{1/2} \cdot \alpha^4 \cdot Z^5 \cdot \sigma_{\text{Th}}^e \left\{ \text{cm}^2 / \text{atom} \right\}$$

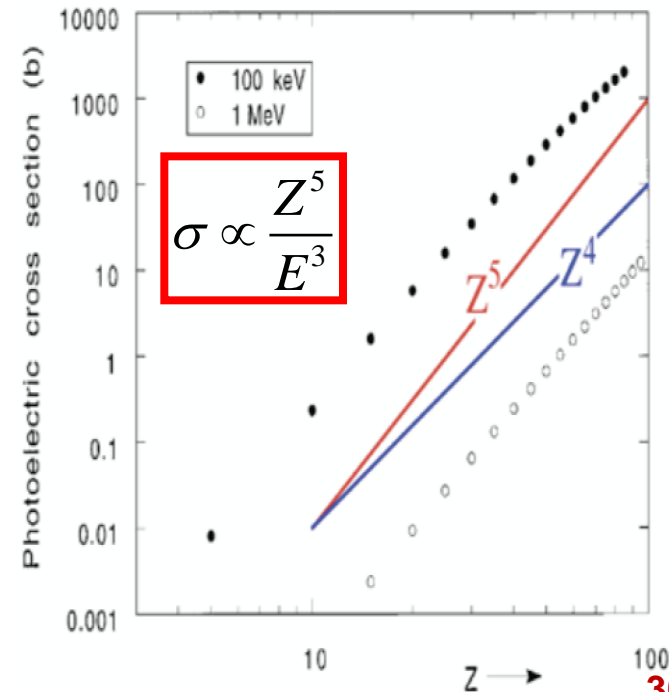
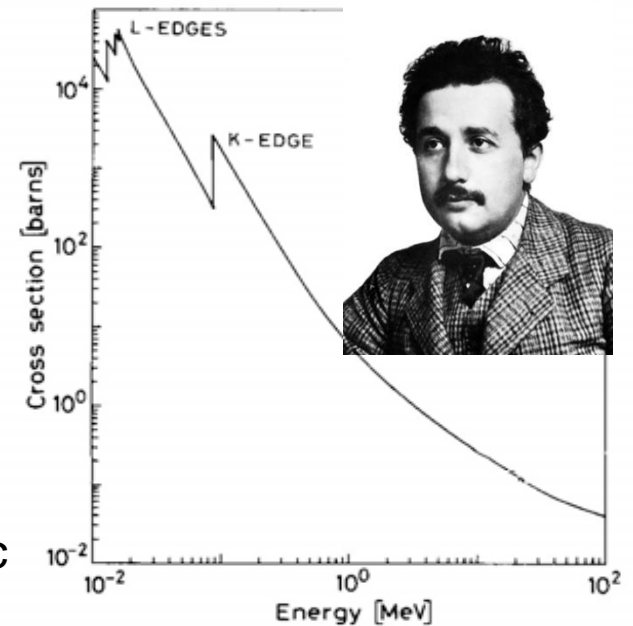
with  $\varepsilon$  the reduced  $\gamma$  energy and  $\sigma_{\text{Th}}^e$  the Thomson elastic  $\gamma - e$  cross section ( $h\nu \ll m_e c^2$  !)

$$\varepsilon = E_\gamma / m_e c^2 \quad \sigma_{\text{Th}}^e = \frac{8\pi}{3} r_e^2 = 6.65 \times 10^{-25} \text{ cm}^2$$

The cross section scales with  $Z^5$  and  $E^{-3.5}$

In reality much more complicated than this with

$$Z^5 \rightarrow Z^{4.5} \text{ and } E^{-3.5} \rightarrow E^{-1}$$



# How to Detect this Light ?

At these wavelengths ( $\sim 100 - 1000$  nm)

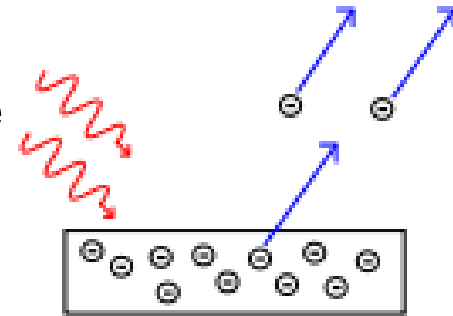
convert incident photons into (photo)electrons via photoelectric effect

## External photoelectric effect

Electrons are extracted from the surface of a metal by the energy absorbed from an incident stream of photons :

$$E_{\gamma} = h\nu > E_{pe} + E_W$$

Examples : vacuum photodiode, photomultiplier

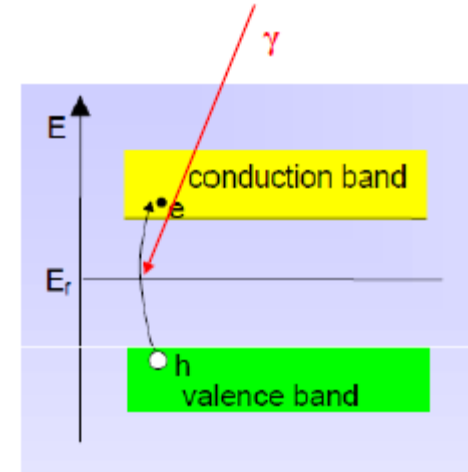


## Internal photoelectric Effect

In a crystal or semi-conductor electrons are “lifted” from the valence band to the conduction band by absorption of incoming photons and a *hole* is left behind

$$E_{\gamma} > E_{gap}$$

Examples: NaI, pn junction photodiode

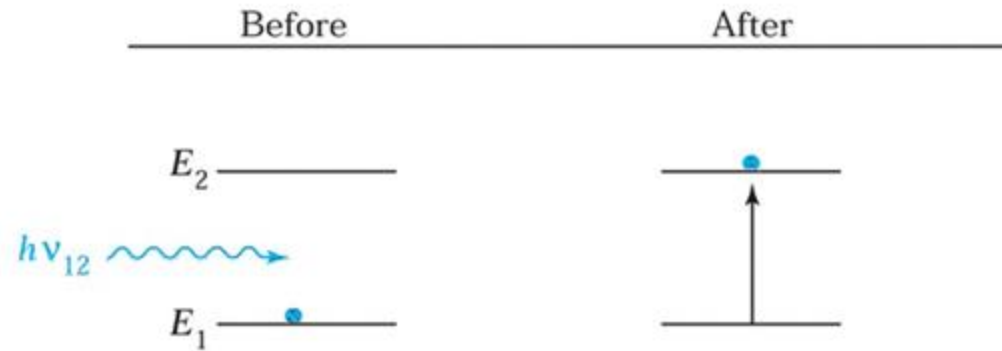


## competing process

Rayleigh scattering  $\lambda \gg d$  (that's why the sky on Mars is red) with  $\sigma \sim 1/\lambda^4$   
(for instance limiting factor in light propagation in optical fibers)

# Photon Absorption / Emission

absorption



spontaneous emission

$\tau$  – characteristic lifetime  
of the excited state



stimulated emission

the emitted photon is in  
phase with the incident one





# Optical Absorption

Basic transitions in a semiconductor

when illuminated, photons are absorbed to create electron – hole pairs:

## intrinsic transitions

a)  $h\nu = E_g$

an electron – hole pair is created

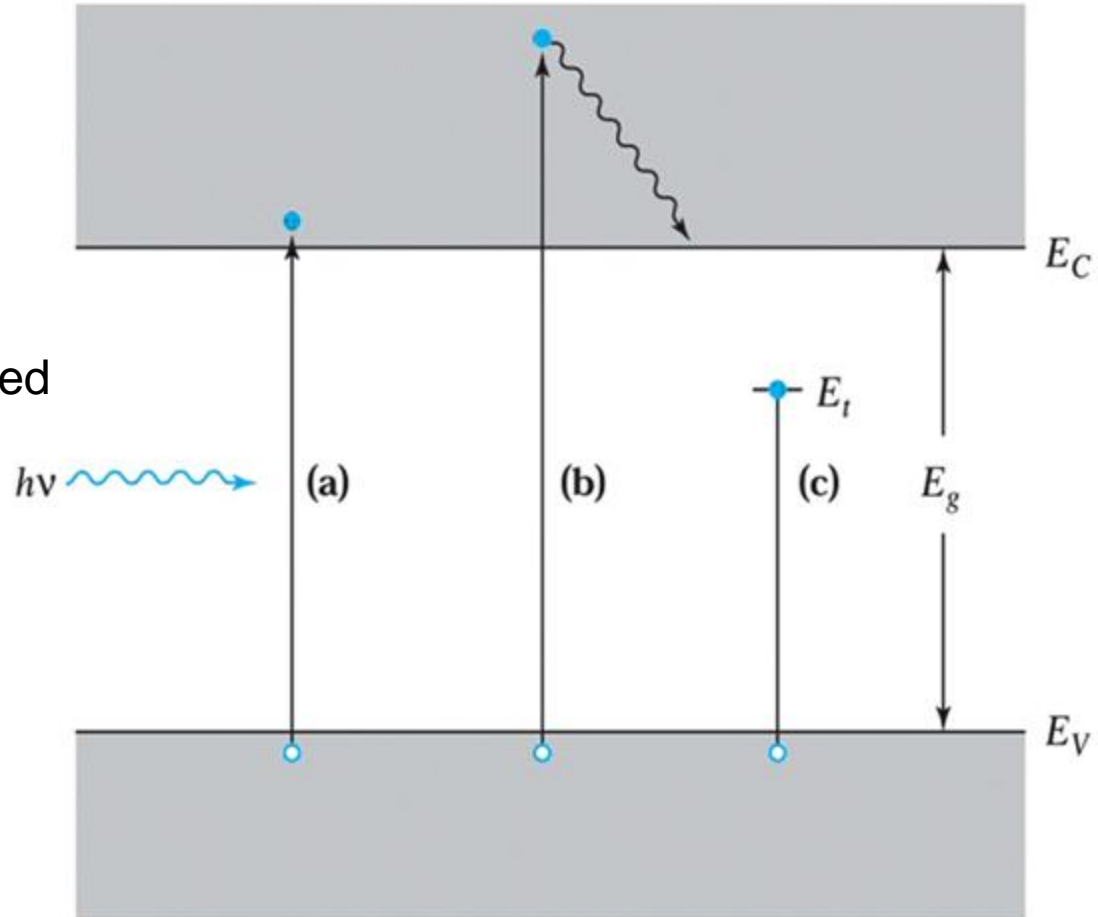
b)  $h\nu > E_g$

an electron – hole pair is created and the excess energy is dissipated in form of heat (phonons)

## extrinsic transition

c)  $h\nu < E_g$

this transition is possible, if there are available energy states in the the forbidden bandgap due to chemical impurities or physical defects.



# Various Photo-Detectors

photo-detectors

**Gas**

external photoelectric effect

**Vacuum**

external photoelectric effect

**Solid state**

internal photoelectric effect

TMAE  
TEA + { MWPC  
GEM  
...  
CsI

**Avalanche gain  
Process**

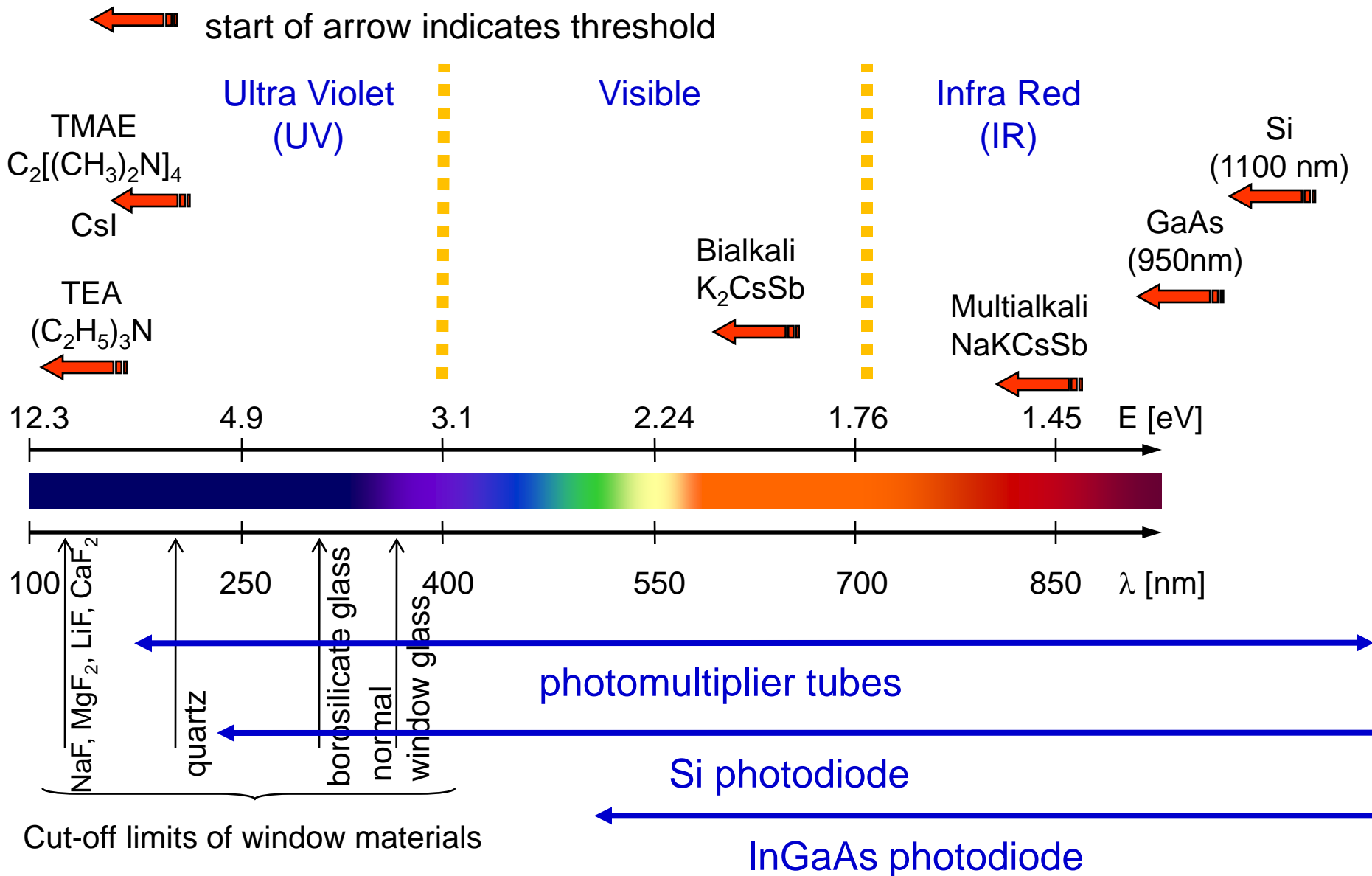
Dynodes → PMT  
Multi-Anode PMT  
Continuous dynode  
→ MCP-PMT  
Image intensifier

**Other gain process  
= Hybrid tubes**

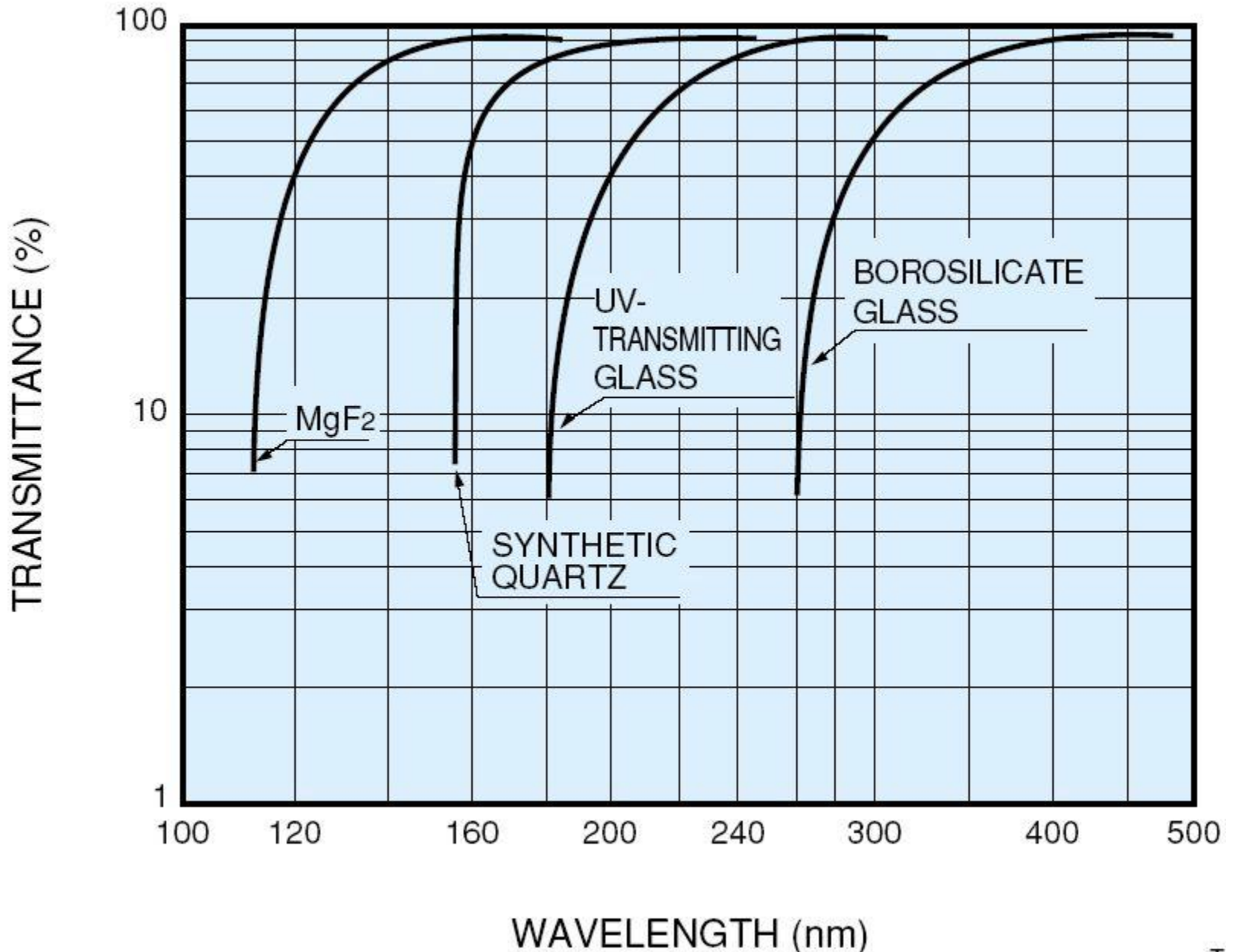
<u>Silicon</u>	<u>Luminescent anodes</u>
HPD	SMART/Quasar
HAPD	X-HPD
G-APD-HPD	

Photo-resistor  
PN-diode  
PIN-diode  
APD  
VLPC  
G-APD (SiPM)  
CMOS  
CCD

# Wavelength Range of Photo-Sensors



# Transmission of Optical Windows



# Photometric Units

We often use macroscopic quantities, like coulomb or ampere, even when dealing with a handful of electrons.

Sometime it would make more sense to talk in terms: how many electrons?

Same with light, we don't talk often in terms of # of photons, but rather

**radiant energy** [J] = total energy emitted by the source

**radiant flux** [W] = total energy / time

**irradiance** [W/m<sup>2</sup>] = radiant flux / unit surface

**illuminance** [lux] = radiant flux / unit surface in visible range (human eye response)

i.e. the energy transported by the electromagnetic radiation.

However, the response of many detectors depend on the # of photons.

(e. g. the power of FM radio systems is ~ fW while optical systems require μW)

Can easily convert to # of photons

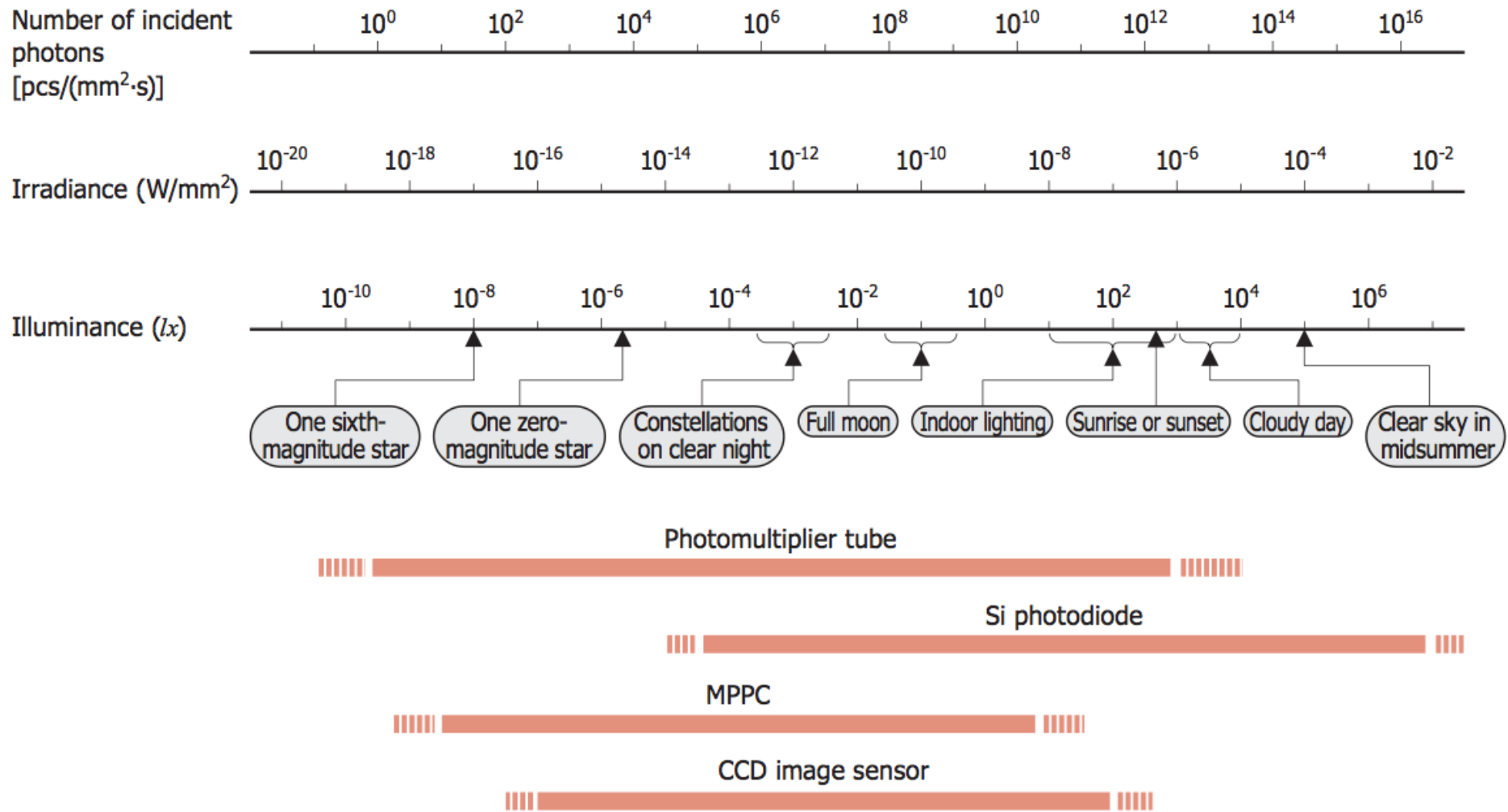
$$\# \text{ photons} = \text{radiant energy} / h\nu$$

An important quantity is the **responsivity** (~ sensitivity): **what current per optical watt?**

$$r = \frac{I}{P} = \frac{\# \gamma \cdot q / t}{\# \gamma \cdot h\nu / t} = \frac{q \cdot \lambda}{hc} \approx 8.1 \times 10^{-4} \times \lambda [\text{nm}] \frac{[\text{A}]}{[\text{W}]}$$

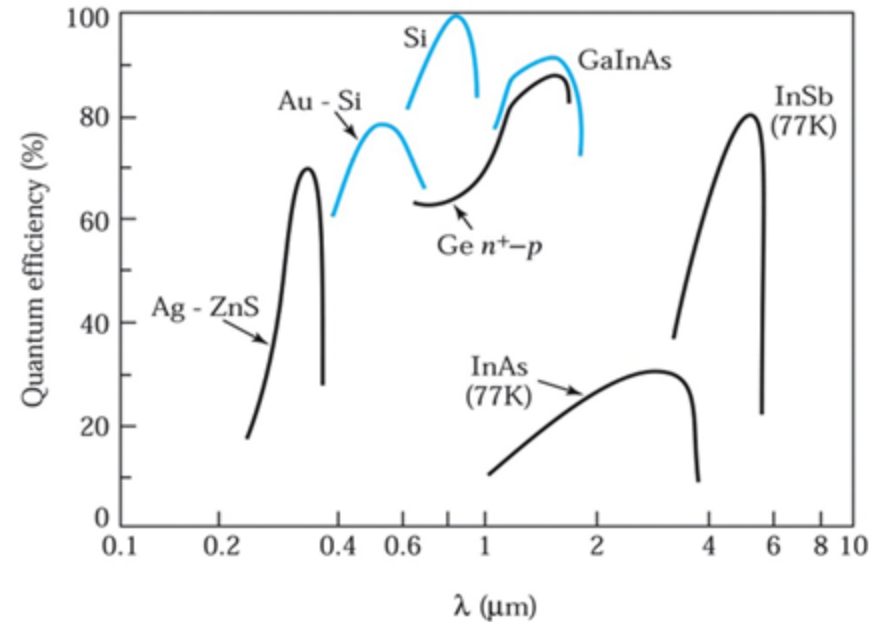
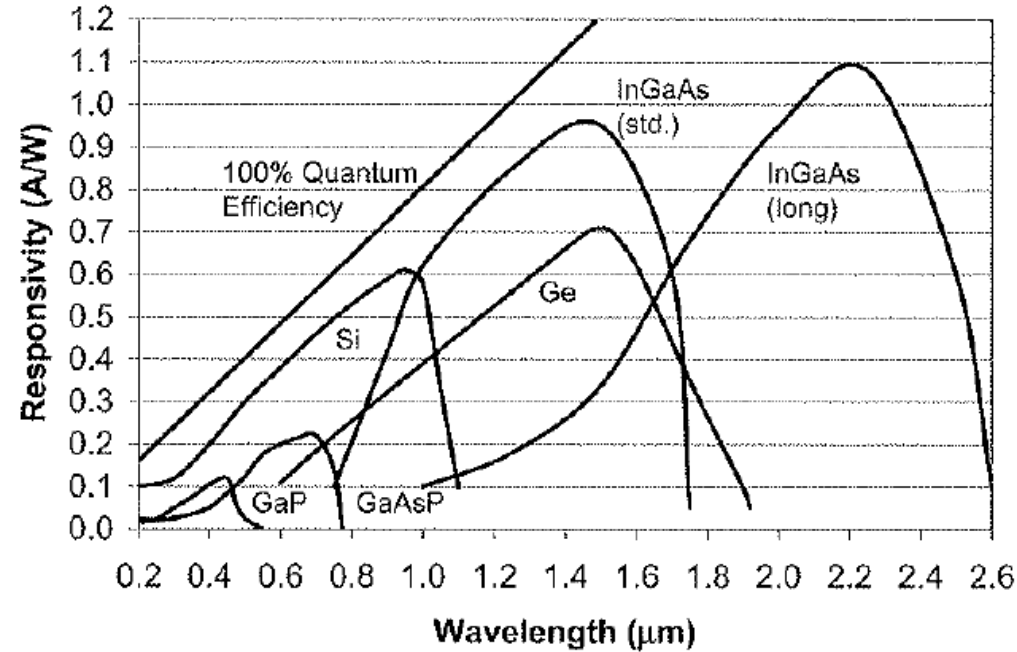
i.e. it depends on the photon wavelength only and not on the # of photons!

# Light Level and Photo-Sensors



Correlations between # of incident photons, irradiance, and illuminance calculated for  $\lambda = 555 \text{ nm}$

# Responsivity of Different Photo-Diodes

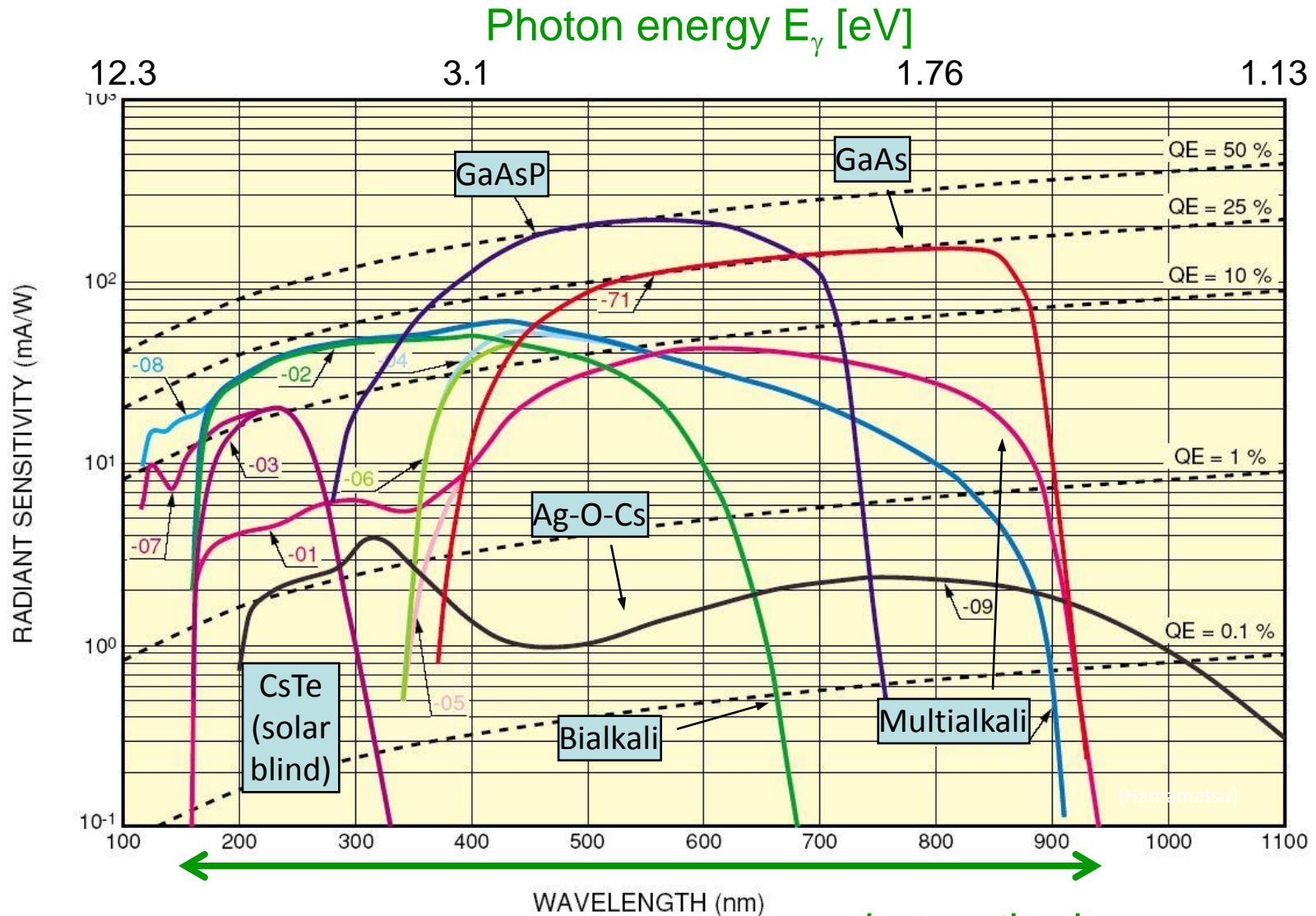


measure responsivity and compare to expected results

→ quantum efficiency

$$QE = R_{\text{measured}} / R_{\text{expected}} = I_{\text{measured}} / I_{\text{expected}}$$

# Responsivity of Different Photo-Cathodes



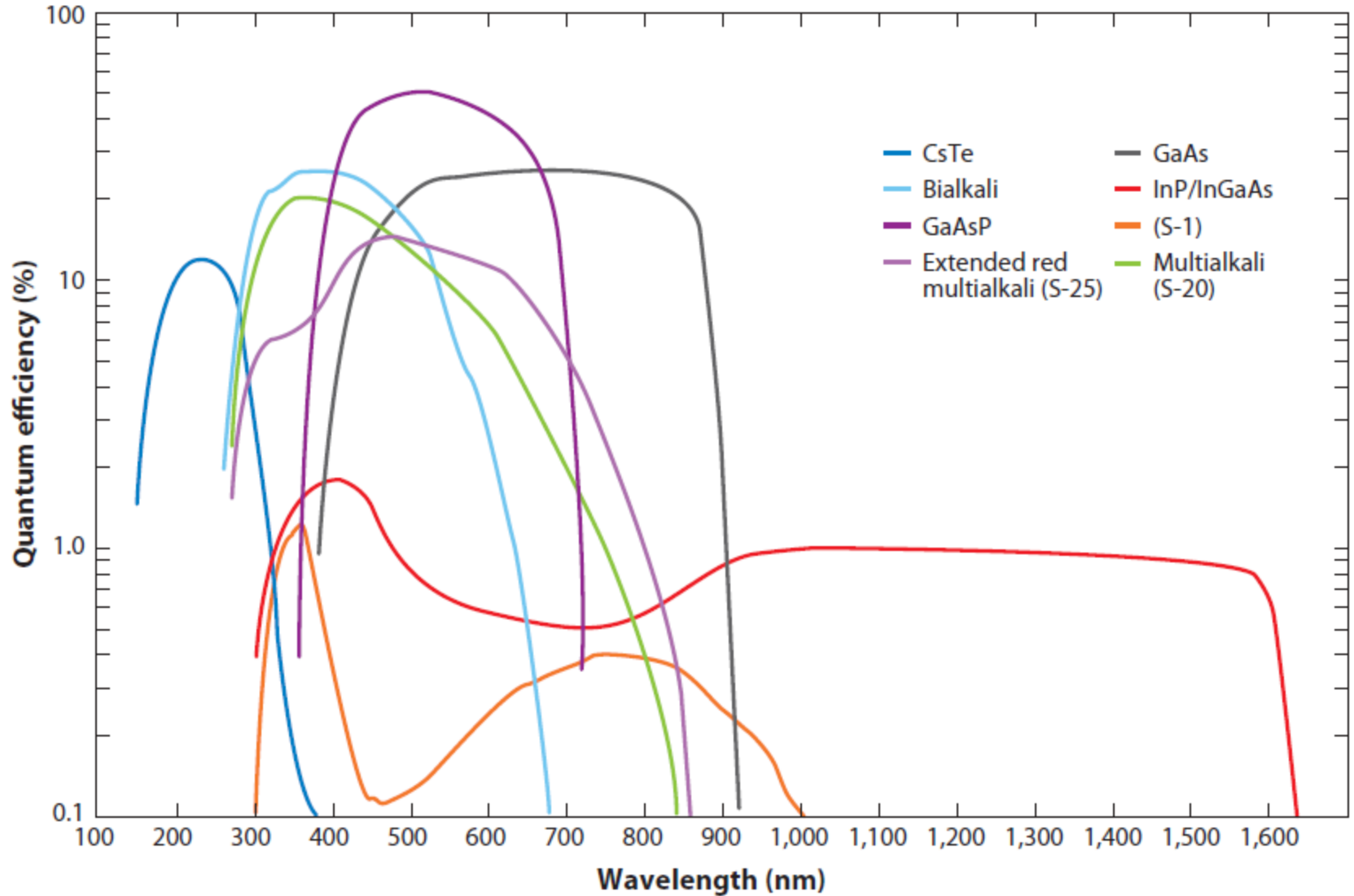
Bialkali: SbKCs, SbRbCs

Multialkali: SbNa<sub>2</sub>KCs

photocathode range



# Photo-Cathode Quantum Efficiency



# An Example of a Photo-Detector

## The (Human) Eye

First “eyes” evolved some 500 million years ago

Light passes through the cornea, ..., lens, ... before hitting the **retina**.

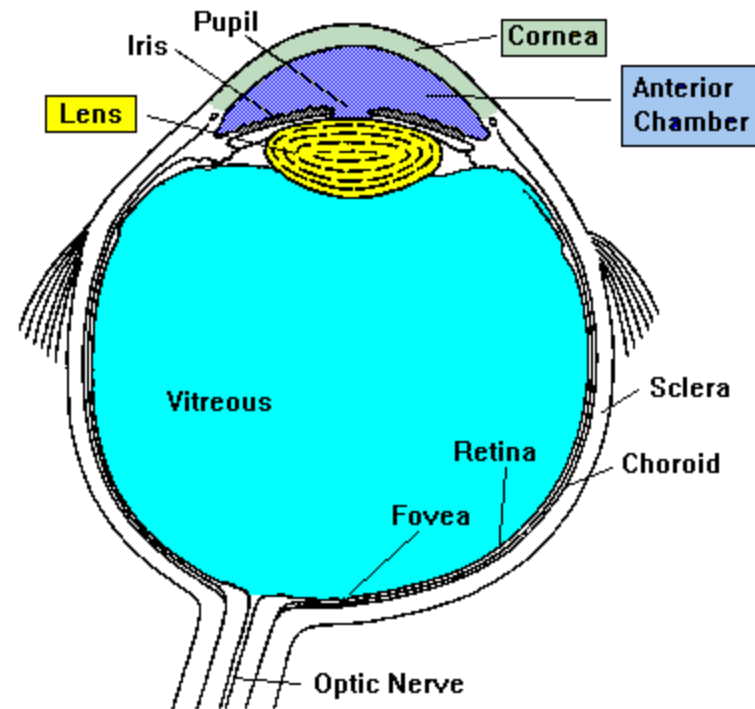
The **iris** controls the size of the pupil, and therefore amount of light that enters the eye.

The retina contains  $\sim 10^8$  photo-receptors  
**rods** : sensitive to low light contrast (B&W)  
**cones** : sensitive to colors  
that respond to light.

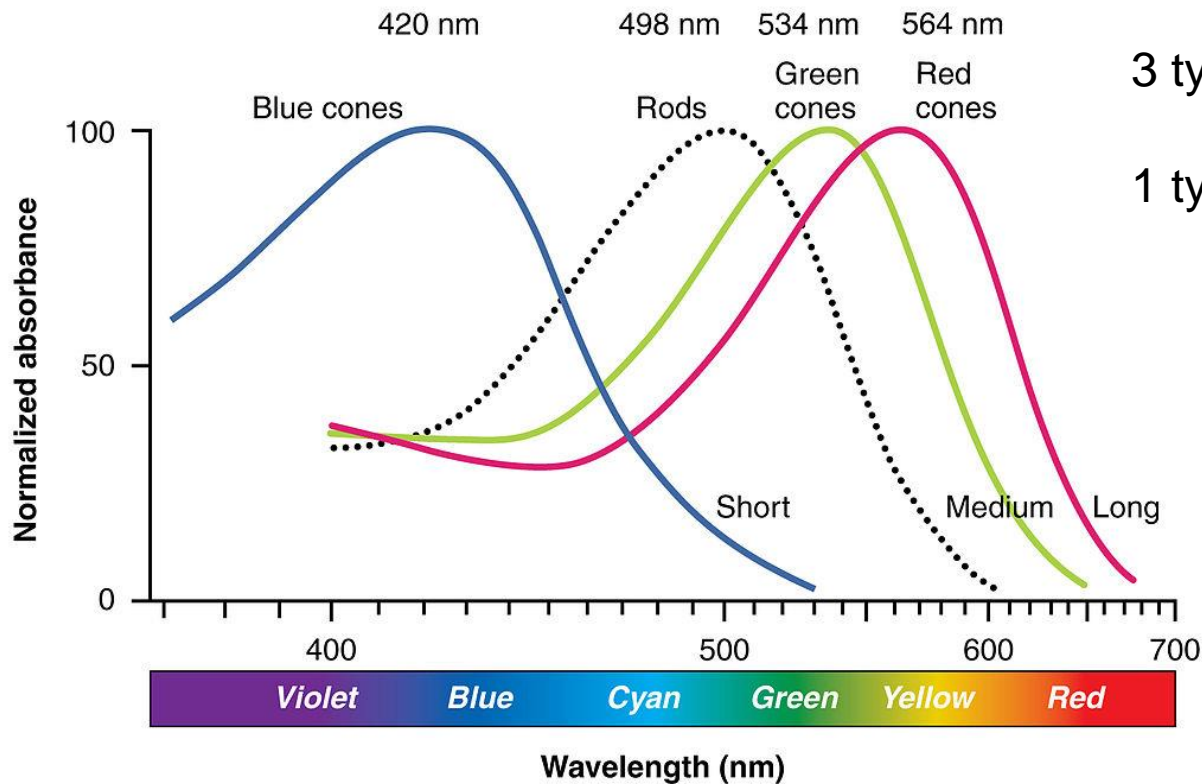
The receptors respond to light by generating electrical impulses via **photo-transduction** that travel through the **optical nerve** to the brain.

The optical nerve contains  $\sim 10^6$  nerve fibers.

**Brain**: extremely sophisticated image processor

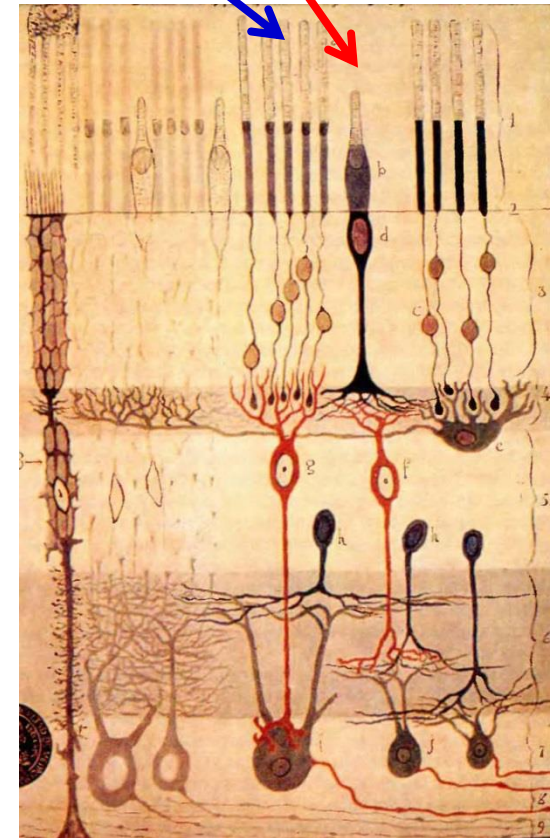


# Spectral Sensitivity of the Eye



3 types of cone cells ~  $5 \times 10^6$  cells

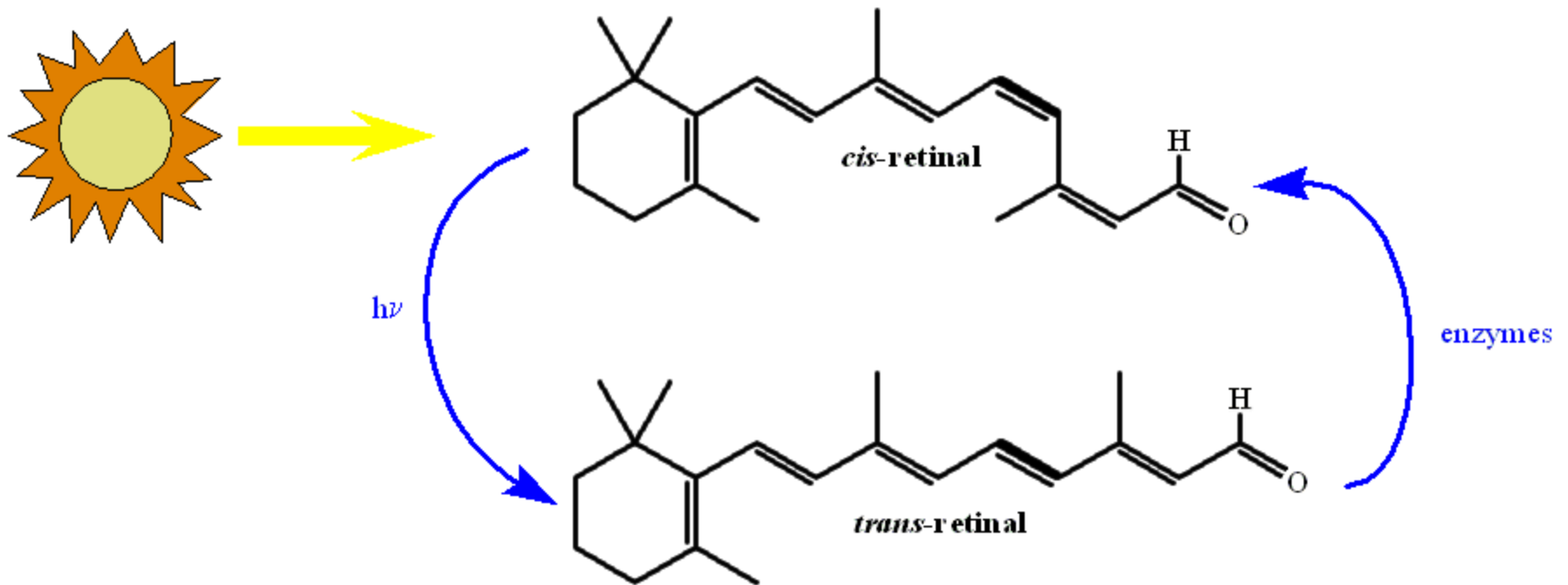
1 type of rod cells ~  $10^8$  cells



The large abundance of rod cells over cone cells, explains why we can “see” colors only at high luminosities.

The eye can detect light pulses as low as 10 – 40 photons absorption in retina (P.D.E.) ~ 10 – 20 % eye transparency

# Photo-Transduction



Light conversion into electro-chemical signal in rod and cone cells in the retina

# Eye Performance as Photo-Detector

After nature having “built” it over and over again,  
the eye can be considered as a very reliable photo-detector.

+’s

good spatial resolution  $< 1$  mm (can be improved with “accessories”)

very large dynamic range from  $\sim 10^1$  to  $10^7$  photons (6 orders of magnitude !)  
with automatic threshold adaptation

good energy resolution, i.e. colors, however in a limited range ( $\sim 400 - 650$  nm)

long lifetime

-’s

modest sensitivity: requires between 500 and 1000 photons / second

modest speed: max 20 Hz including image processing

slow response  $> 0.1$  s

Room for improvement ?

# Photon-Detector Parameters

Sensitivity and Quantum efficiency  $QE = \frac{N_{pe}}{N_{\gamma}}$

Responsivity (output current to input power)

Spectral range:

infrared (not used in particle detectors)

visible (450 – 600 nm) (scintillators, Cherenkov)

ultra-violet (300 – 400 nm) (scintillators, Cherenkov)

deep (vacuum) UV (scintillation in e.g. noble liquids)

Linearity

Gain and gain fluctuations

Dynamic range

Rate Capabilities (and dead time)

Time resolution

Dark count rate (noise)

Sensitivity to magnetic field

Lifetime and Radiation hardness

Susceptibility to environmental factors and many others, just add to it

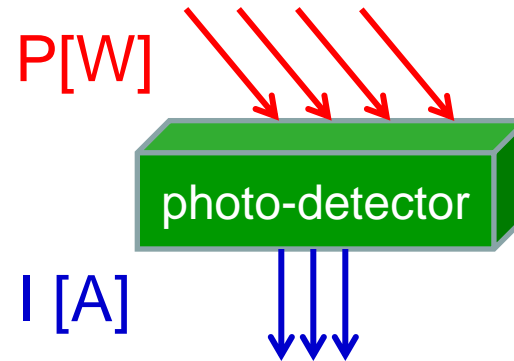
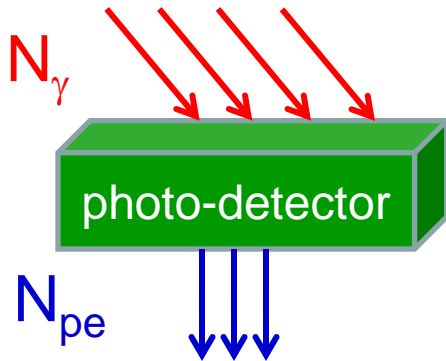
# Sensitivity

## Quantum Efficiency:

probability that the incident photon ( $N_\gamma$ ) generates a photoelectron ( $N_{pe}$ )

## Radiant Sensitivity (responsivity):

output electrical current ( $I$ ) per incident power ( $P$ )



$$QE = \frac{N_{pe}}{N_\gamma}$$

$$S[mA / W] \approx \frac{QE[\%] \cdot \lambda[nm] \cdot e}{hc} = \frac{QE[\%] \cdot \lambda[nm]}{124}$$

## Photo-Detection Probability (P.D.E.) :

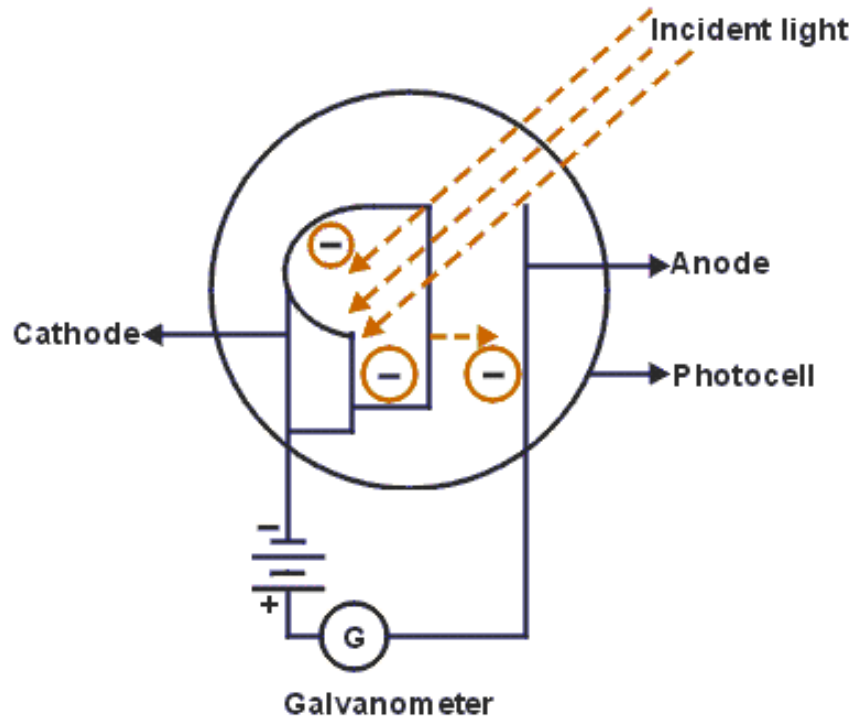
combined probability to produce a photoelectron and to detect it

$$PDE[\%] = QE \cdot CE \cdot P_{mult} \quad \text{for a PMT (CE: collection eff., } P_{mult}: \text{ multiplication prob.)}$$

$$PDE[\%] = \varepsilon_{geom} \cdot QE \cdot P_{trig} \quad \text{for a SiPM (} \varepsilon_{geom}: \text{ geometrical factor, } P_{trig}: \text{ triggering prob.)}$$

# Vacuum Photo Cell

Principle: convert incident photons into electrons via photoelectric effect



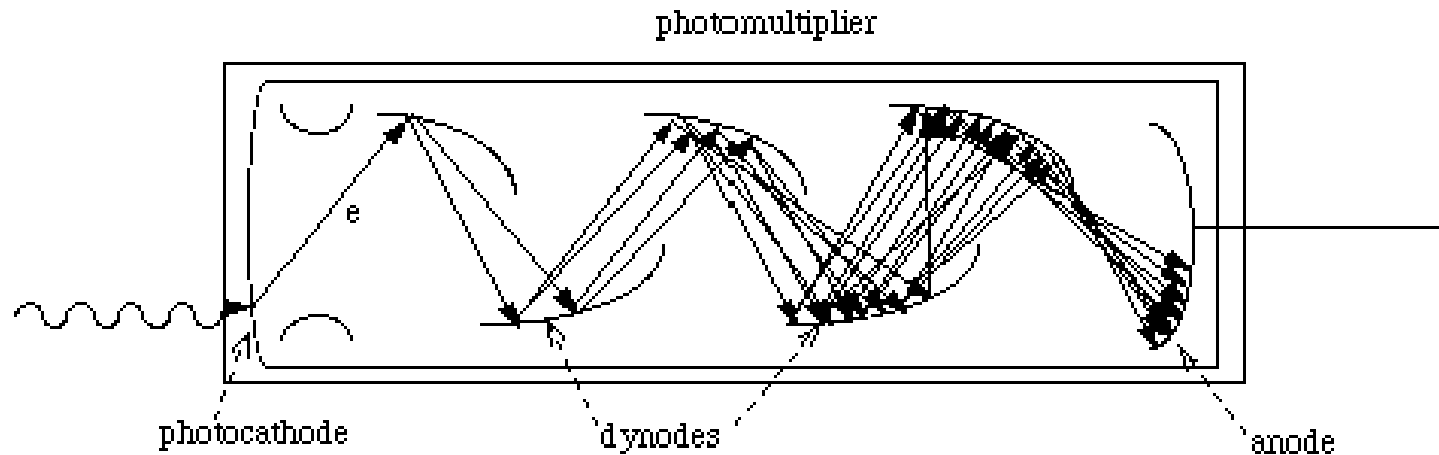
quantum efficiency  $QE(\%) = \frac{N_{pe}}{N_{\gamma}} \times 100$

radiant sensitivity  $S$  (mA / W)  $QE(\%) \approx 124 \cdot \frac{S[mA / W]}{\lambda[nm]}$

no gain! → lot of photons required to generate a detectable signal (exercise)



# The Photo Multiplier Tube (PMT)



Many different types:  
shapes  
sizes  
gains  
sensitivities  
dynode structures  
applications

# Basic Principle of a PMT

photo emission from photocathode  
(photoelectric effect  $Q.E. = N_{p.e.} / N_{photons}$ )

secondary emission from dynodes  
(i.e. amplification)

single dynode gain  $g \sim 3 - 5$  ( $f(E)$ )

# of dynodes  $\sim 8 - 14$

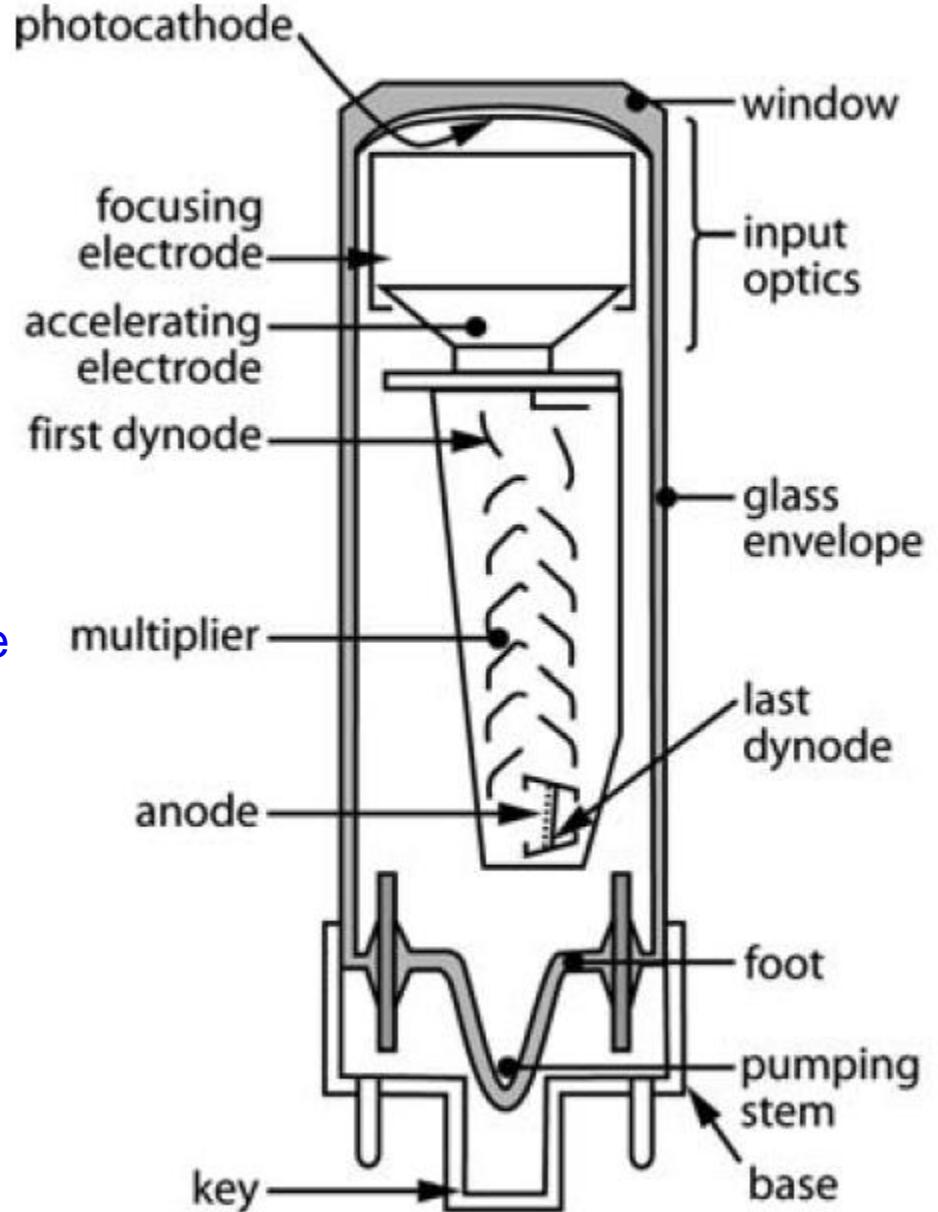
secondary electron collection at the anode  
to form the electrical signal

total gain  $M$  
$$M = \prod_{i=1}^N g_i$$

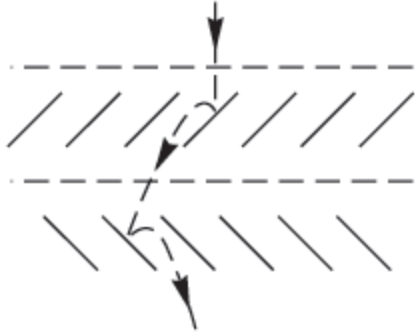
(gain  $\sim 10^6 - 10^8$ )

example :

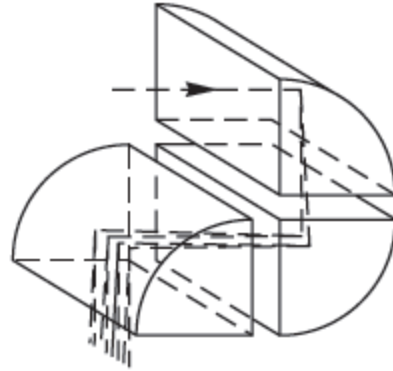
10 dynodes with  $g = 4 \rightarrow M = 4^{10} \sim 10^6$



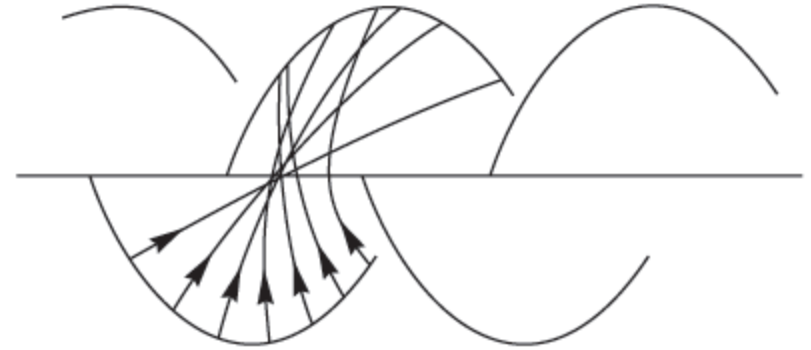
# Dynode Structures



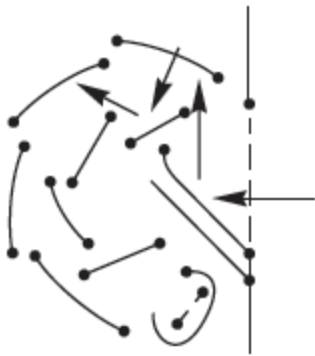
venetian blind



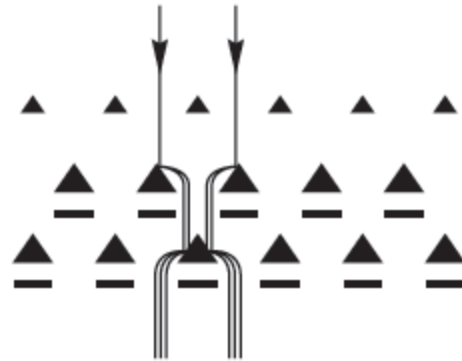
box



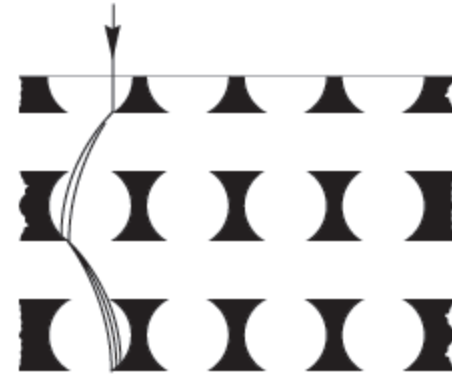
linear focussing



circular cage



mesh



foil

## Design considerations

collection efficiency

gain

transit time and transit time spread

immunity to magnetic field

# Voltage Dividers

Apply increasing voltages to successive dynodes

Overall resistance  $\sim M\Omega$   
For a HV supply of  $-2000\text{ V}$   
and  $R = 4\text{ M}\Omega$   
a current of  $I = 0.5\text{ mA}$  will  
flow through the divider

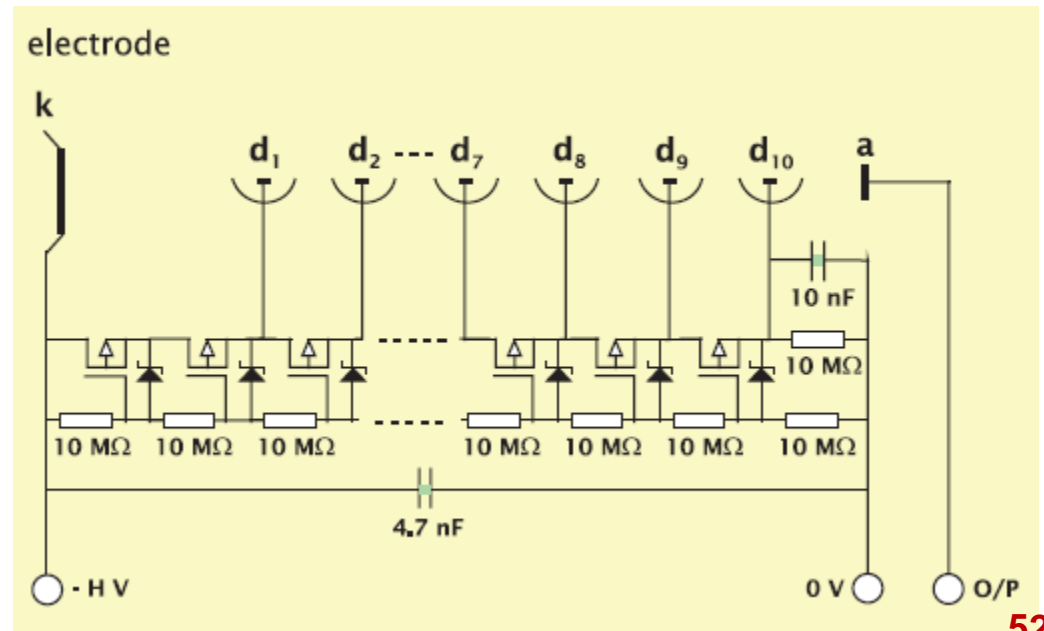
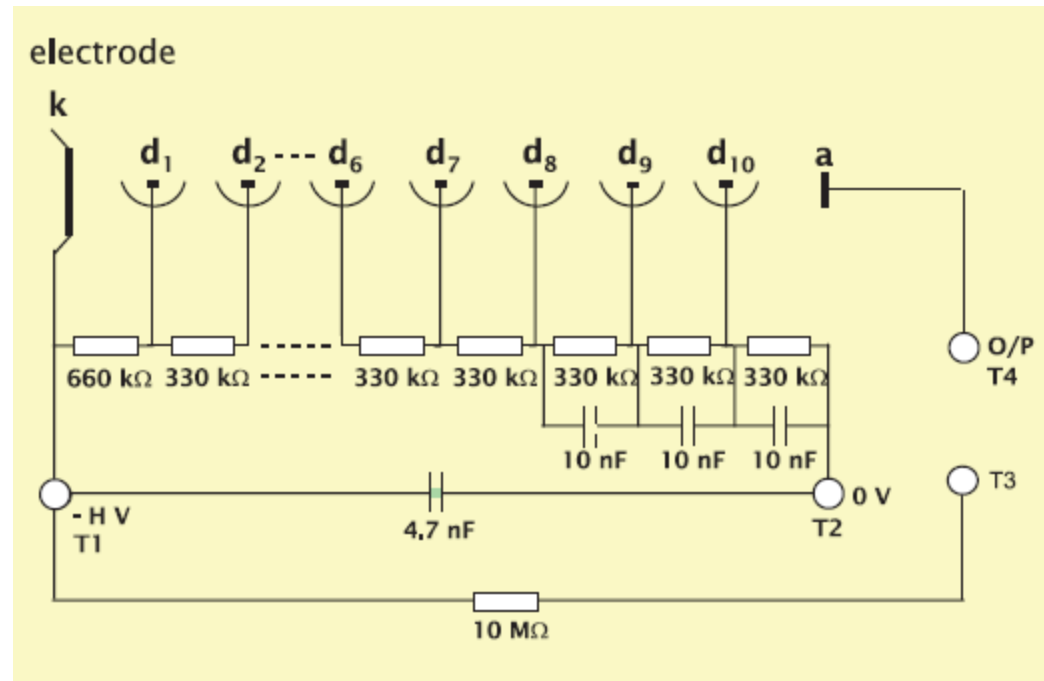
Gain  $10^6 - 10^7$

Limitations:

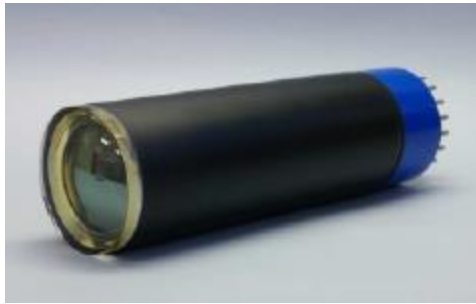
maximum rate and input light  
→ sagging

To improve PMT performance  
use (transistor)  
**stabilized voltage dividers**

Unfortunately the art of designing  
voltage dividers is fading away ☹️



# PMT Data Sheet (an Example XP2020)

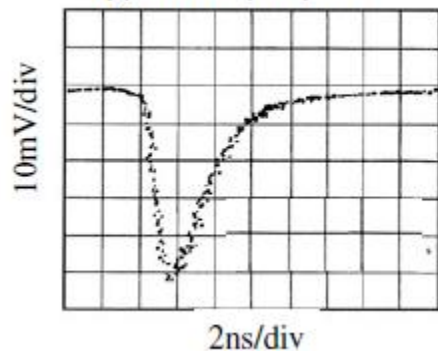


Standard, very fast, 12-stage, 51 mm (2") round tube

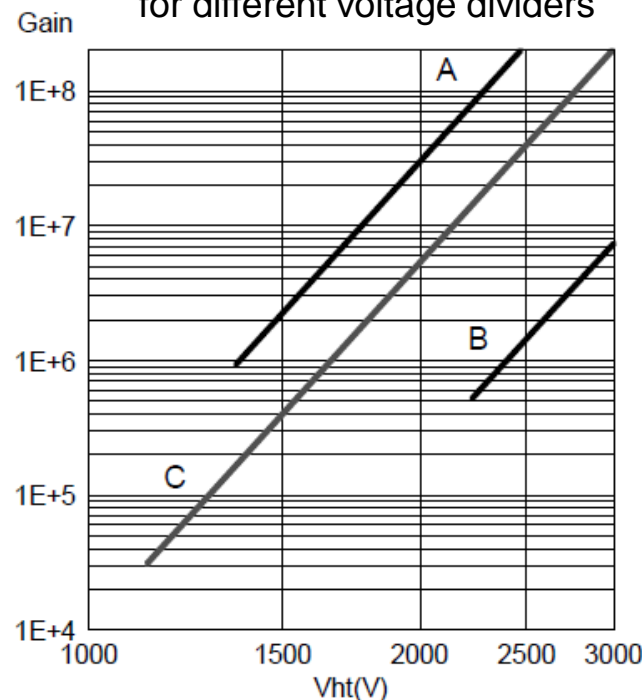
<b>Description :</b>	Window :	Material :	borosilicate glass
		Photocathode :	bi-alkali
		Refr. index at 420 nm :	1.48
	Multiplier :	Structure :	linear focused
		Nb of stages :	12
	Mass :	240 g	

spectral range  
sensitivity  
gain  
max. voltage  
dark current  
rise time  
transit time

Typical output pulse:

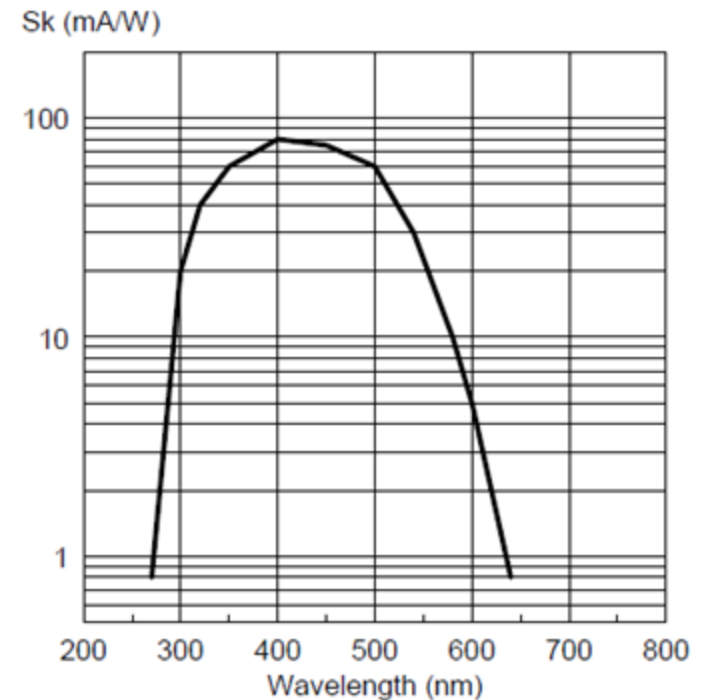


Typical gain curve  
for different voltage dividers



XP2020

Typical spectral characteristics



XP2020

# Gain Fluctuations in PMTs

Limits energy resolution and photon counting capabilities of PMTs

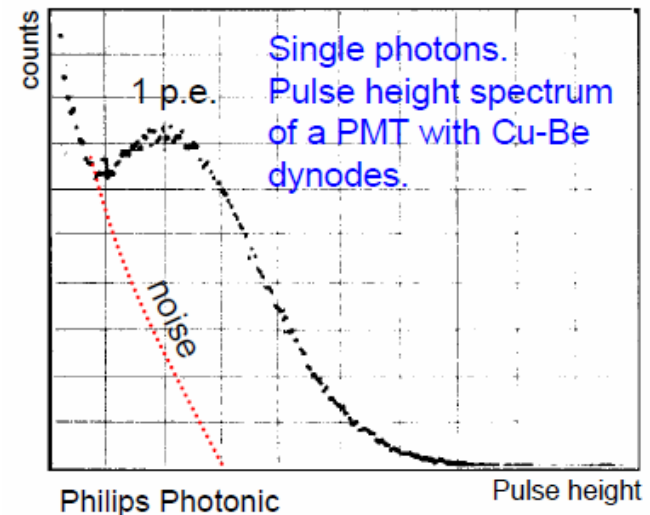
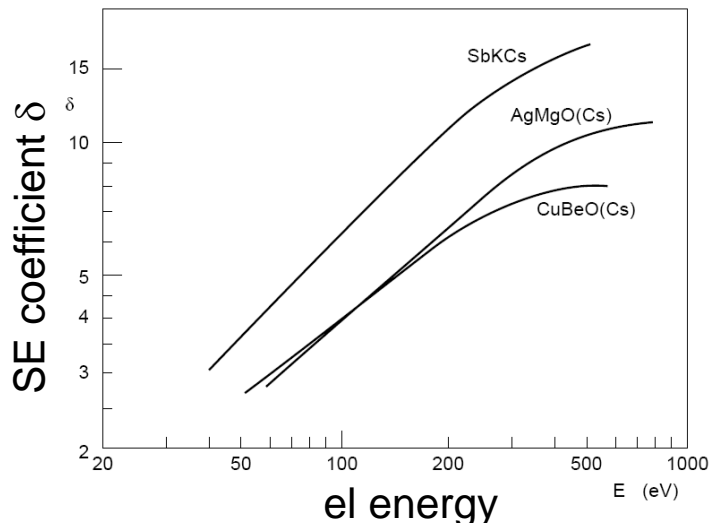
Mainly determined by the fluctuations of the number  $m(\delta)$  of secondary electrons emitted from the dynodes

$\delta$  – secondary emission coefficient (# el. emitted / # primary el.)

from Poisson statistics  $P_\delta(m) = \frac{\delta^m e^{-\delta}}{m!}$

the fluctuation (s) is  $\frac{\sigma_m}{\delta} = \frac{\sqrt{\delta}}{\delta} = \frac{1}{\sqrt{\delta}}$

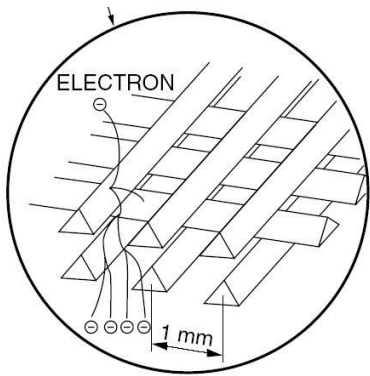
⇒ fluctuations dominated by 1<sup>st</sup> dynode gain



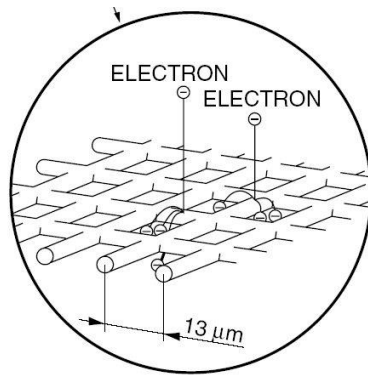
# Multi Anode PMT

mesh type dynodes

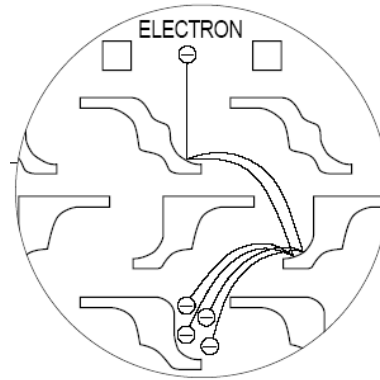
metal channel dynode



COARSE MESH TYPE



FINE-MESH TYPE



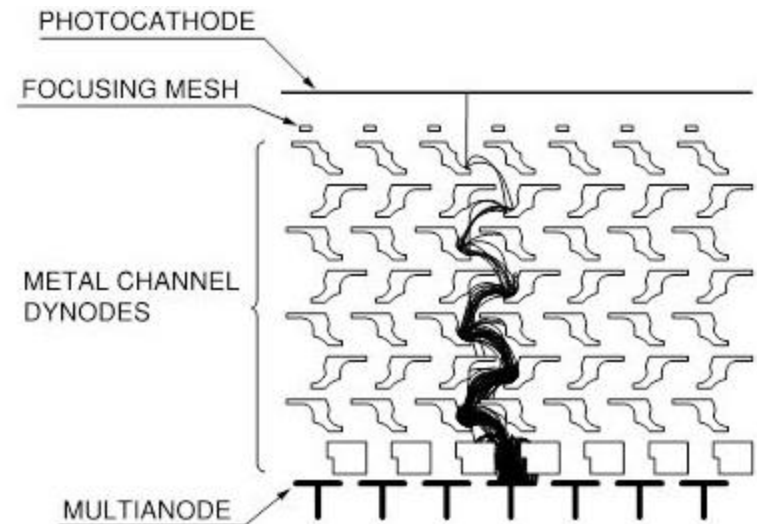
8 × 8 anode matrix

The electron shower evolution is localized and essentially aligned along an axis between the photocathode and anode.

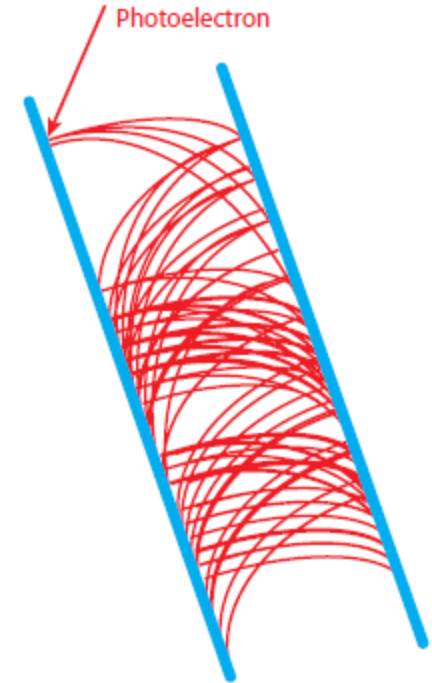
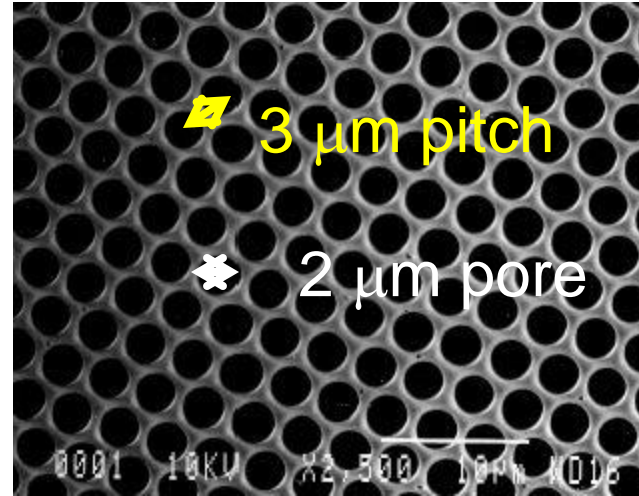
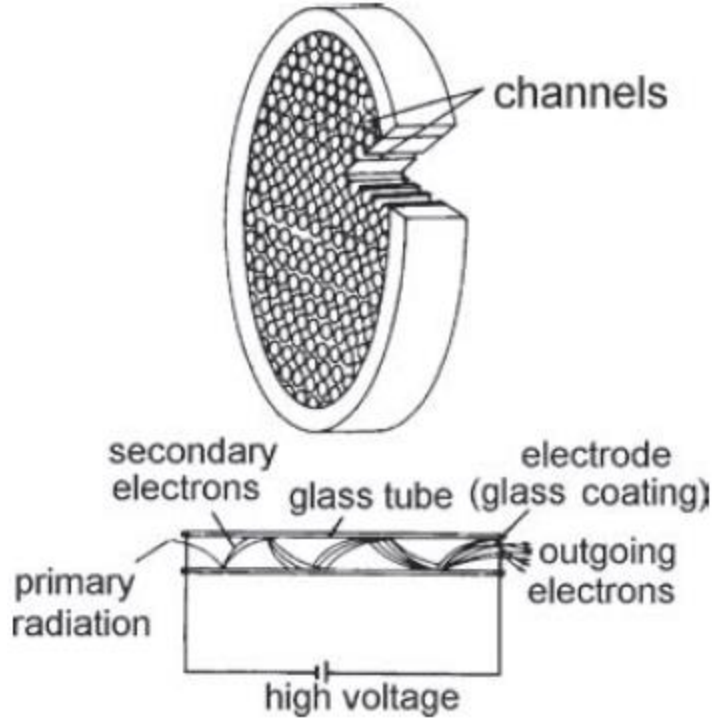
Using a segmented anode → **multi-anode PMT** can gain position sensitivity and reconstruct the impact position of the photon on the cathode. This configuration is also less sensitive to B.

Used

- for scintillating fibers readout,
- bundles of wavelength shifting fibers
- RHIC detectors



# Micro Channel Plate PMT



continuous dynode gain

- high gain up to  $5 \times 10^4$
- fast signal (transit time spread  $\sim 50$  ps)
- excellent time resolution
- less sensitive to magnetic field
- limited lifetime ( $0.5 \text{ C/cm}^2$ )
- limited rate capability





# Hybrid Photo Detectors (HPD's)

Combination of vacuum photon detectors and semiconductor technology

Photo-emission from cathode

Photo-electron acceleration to  $\Delta V \sim 10\text{-}20\text{ kV}$

Gain achieved in one step by energy dissipation of keV photo-electrons in semiconductor detector.

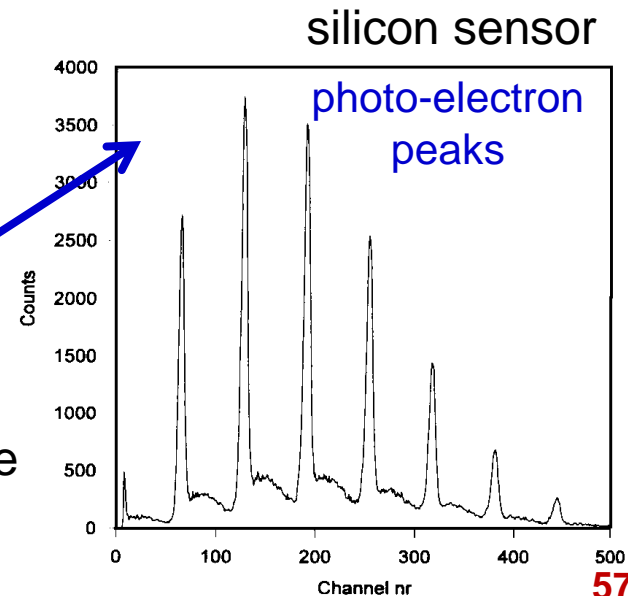
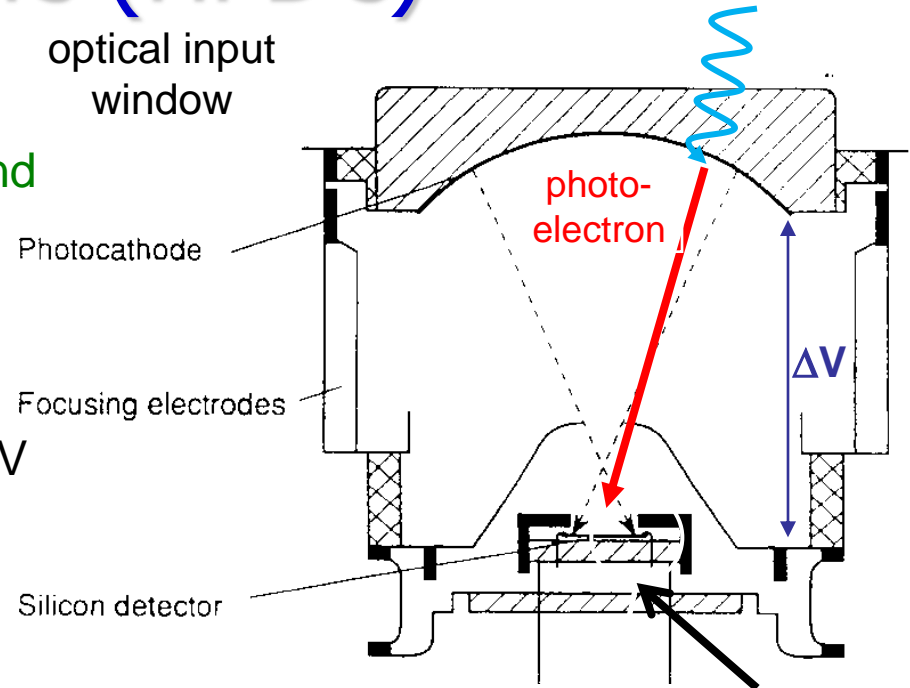
This results in low gain fluctuations.

Output direct electronic signal

Suited for single photon detection with high resolution

Segmented (multipixel) silicon sensor

→ can reconstruct impact point of photon on photocathode



# Gaseous Photo Detectors

In general (visible) light does not produce any ionization in air;  
on the other hand, x-rays do → Roentgen

There are two main principles of operation :

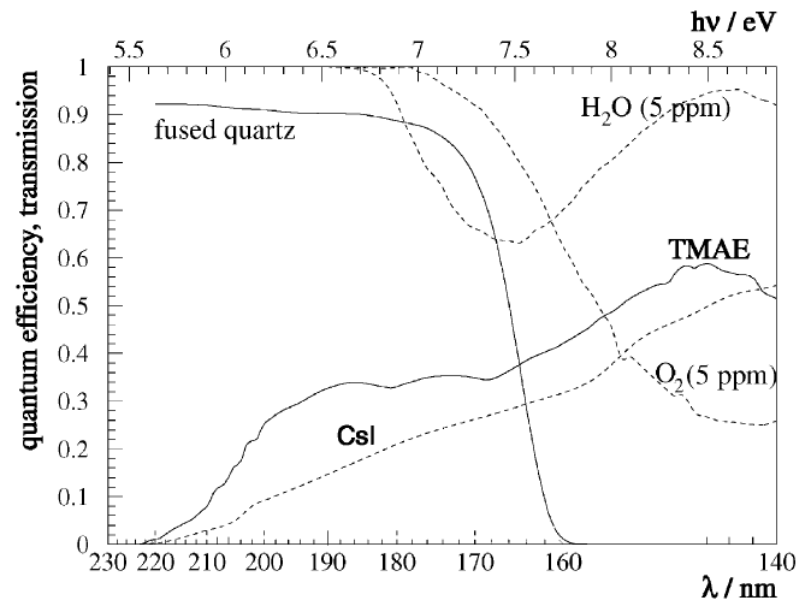
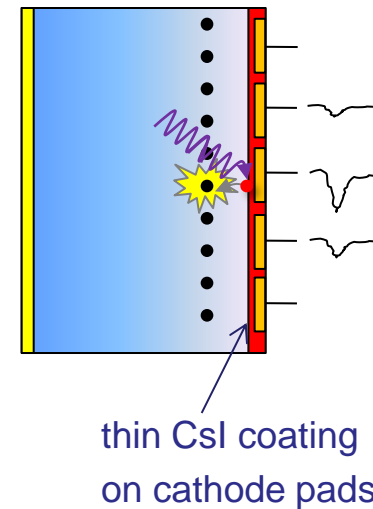
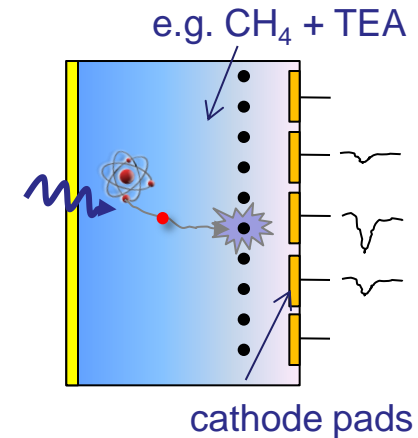
1. ionize photosensitive molecules,  
admixed to the counter gas ( $\text{CH}_4$ ) like TMAE or TEA, or
2. release photoelectrons from a solid photocathode (CsI, bialkali...);

Then use free ph.el. to trigger a Townsend avalanche → Gain

TEA, TMAE, CsI, ...  
work only in the deep UV region.

Bialkali works in visible domain,  
however requires extremely  
clean gases.

(not yet demonstrated)

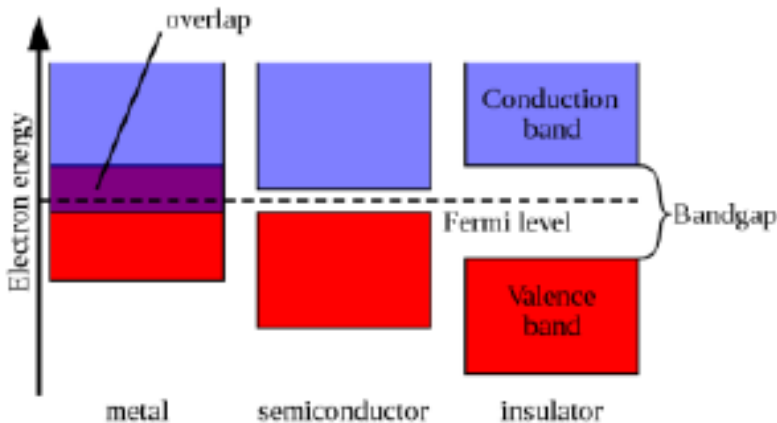
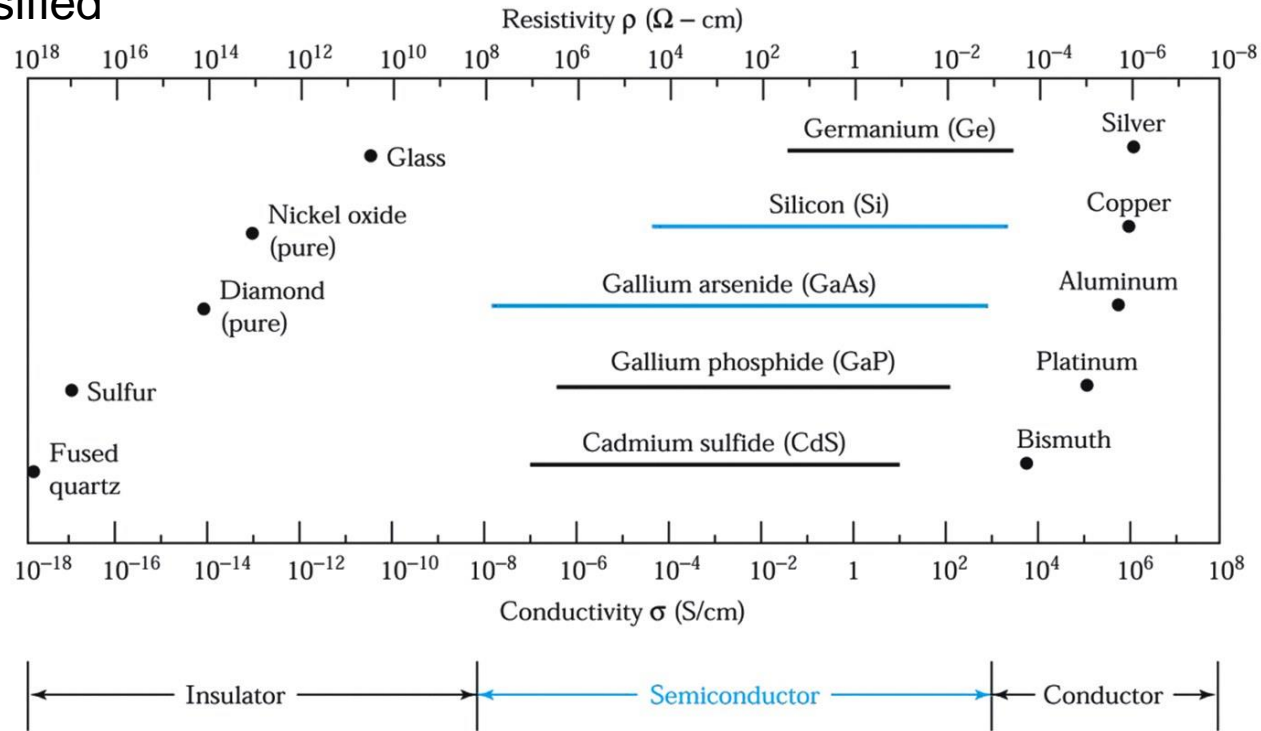


# Conductors

Materials are generally classified into

- conductors
- semi-conductors
- insulators

based e.g. on their intrinsic resistivity (not only)



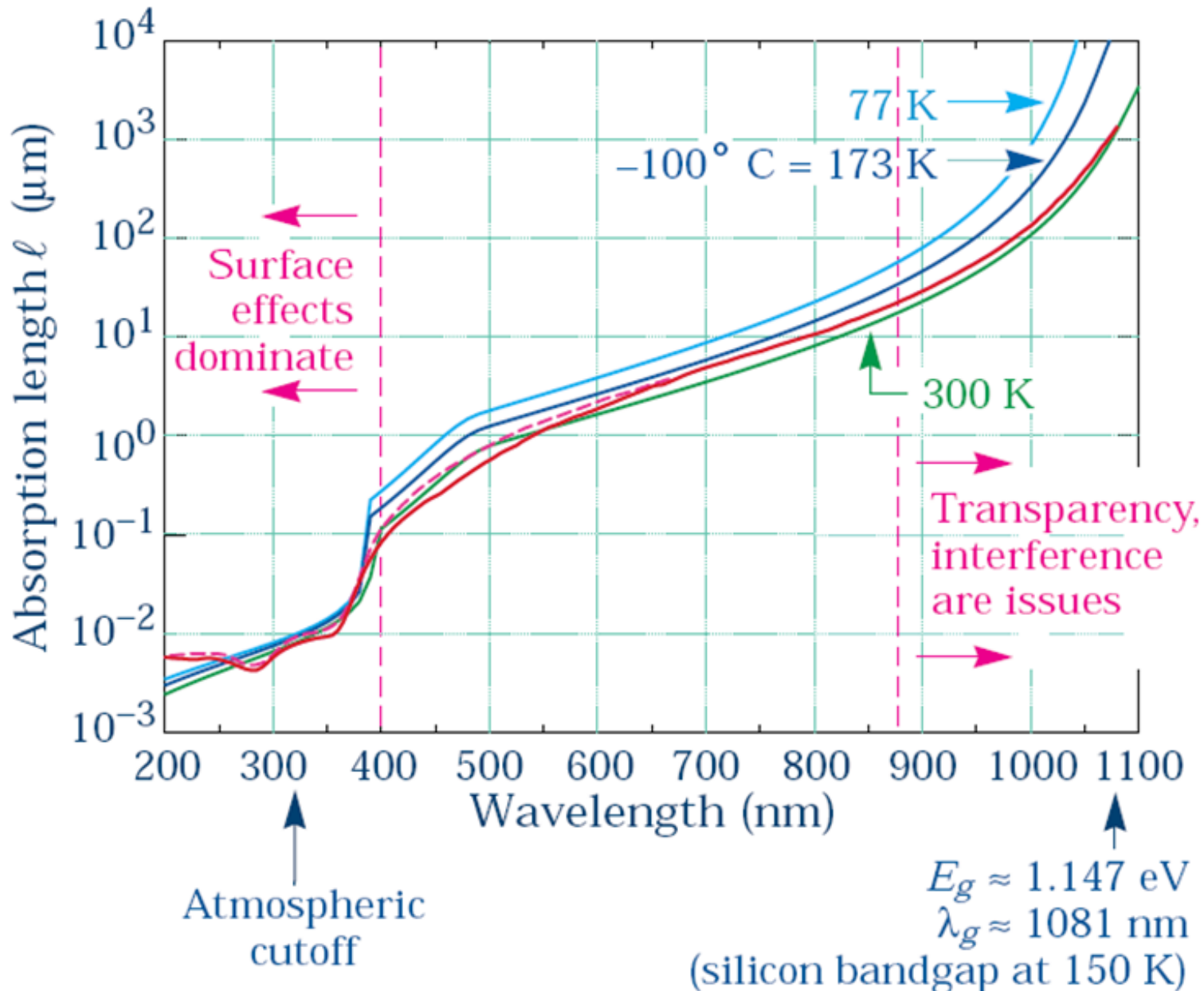
or the energy band structure  
i.e. the energy required to move one electron from the valence to the conduction band)

$$E_g \sim O[10 \text{ eV}] \text{ in insulators}$$

$$E_g \sim O[\text{eV}] \text{ in semiconductors}$$

non-existing (overlap) in metals.

# Light Absorption in Silicon



# Optical Absorption Coefficient

photon flux attenuation

$$\Phi(x) = \Phi_0 e^{-\alpha(\lambda)x}$$

$\alpha$  – absorption coefficient which depends on  $h\nu$

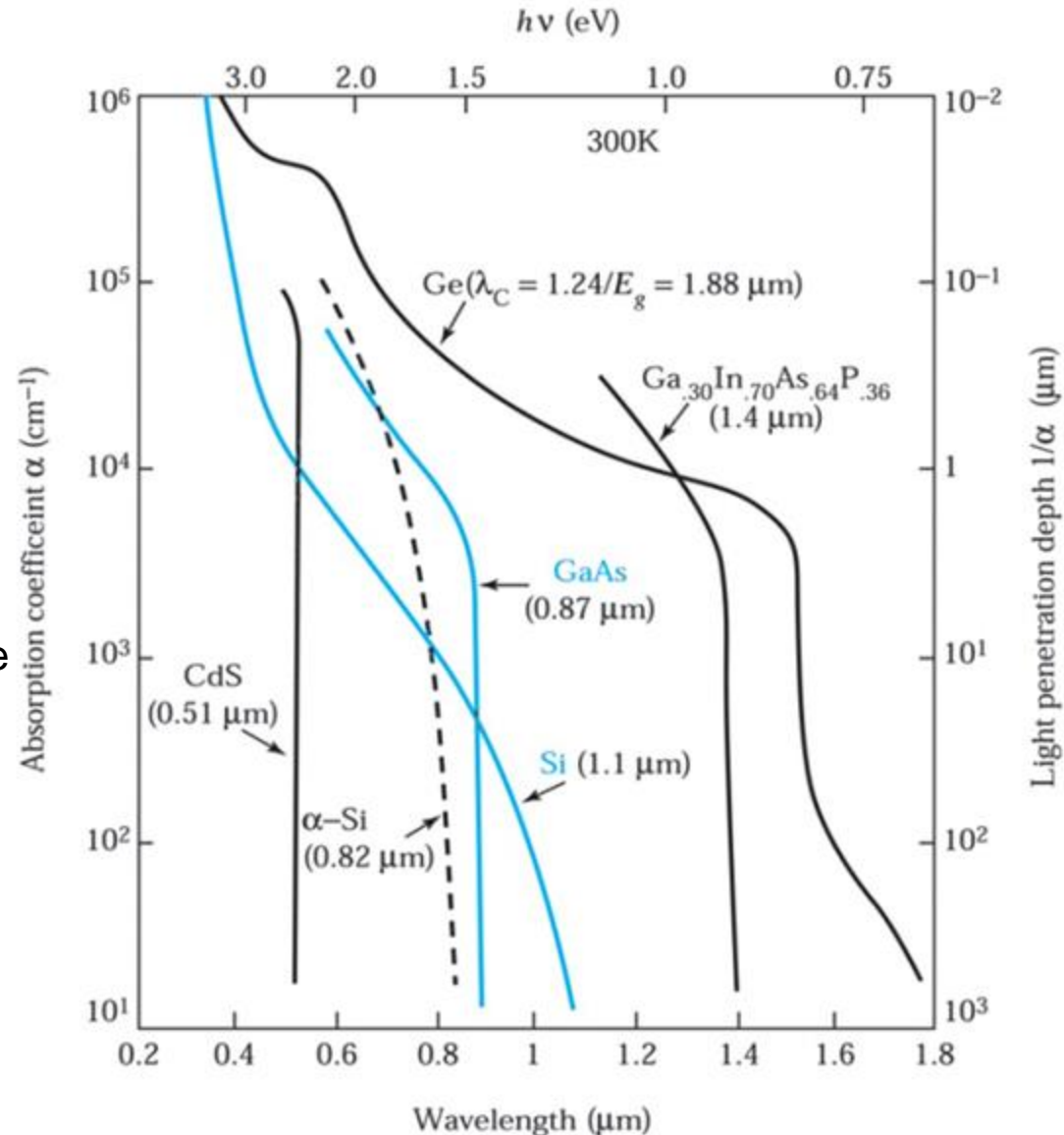
that has implications in the design of a photodetector :

1. the entrance window must be as thin as possible
2. to detect most photons the sensitive volume must be sufficiently thick

cutoff wavelength  $\lambda_c$

$$\lambda_c = \frac{1.24}{E_g} \mu\text{m}$$

at longer wavelengths, the device becomes transparent



# Si Photo-Detector (Example)

Imagine a photon hitting a small Si cube ( $10\ \mu\text{m} \times 10\ \mu\text{m} \times 10\ \mu\text{m}$ ) and freeing an electron to the conduction band via the photo-electric effect.

In a pure semiconductor (undoped) semiconductor the number of free electrons in the conduction band is

$$n_i = 9.65 \times 10^9\ \text{cm}^{-3} \times (10\ \mu\text{m})^3 \sim 10$$

much larger compared to the single freed electron.

The signal is overwhelmed by the background

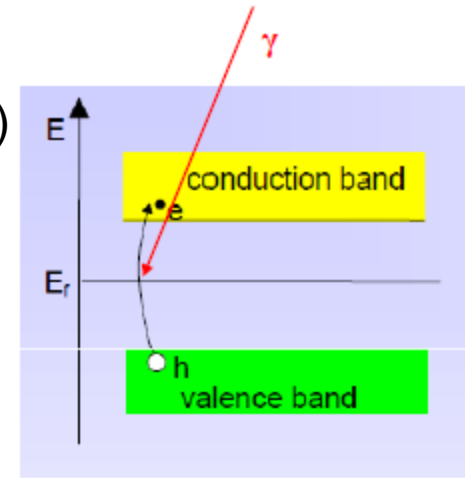
- cannot do much about the signal (ionization detector)
- must reduce the background

With a lot of light (i.e. a large number of photons  $> 1000$ ) the effect becomes detectable, e. g. as a change in the resistance of the Si cube.

This is the principle of operation of the **photo-resistor**.

What can we do to improve the situation ?

1. empty (deplete) the Si cube of free charges → **pin photo-diode**  
still not enough to detect single photons (to small charge)  
it works with  $\sim 100$  photons
2. add internal amplification → **avalanche photo-diode**



# The Silicon Photo Resistor

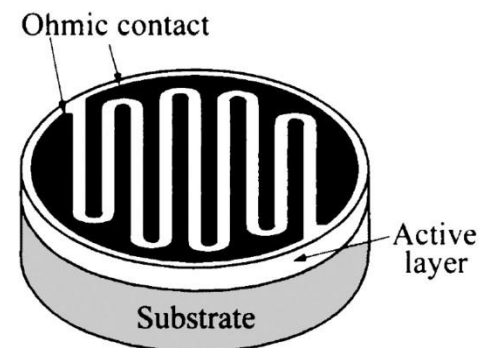
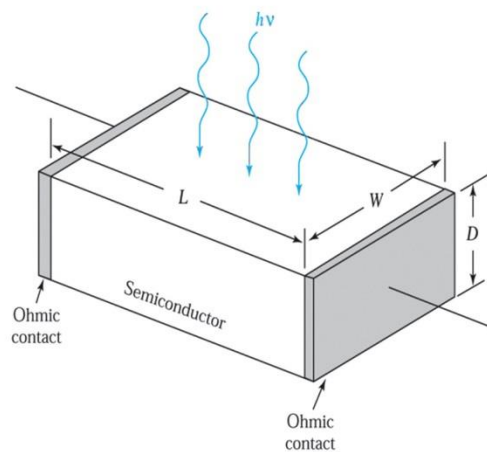
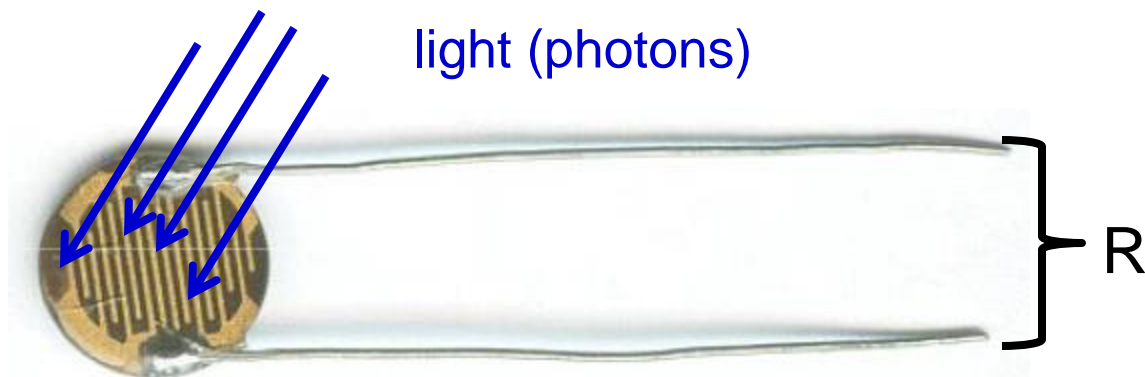
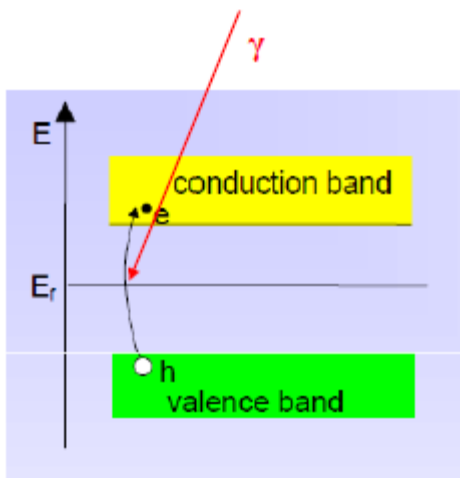


Figure 10.1b  
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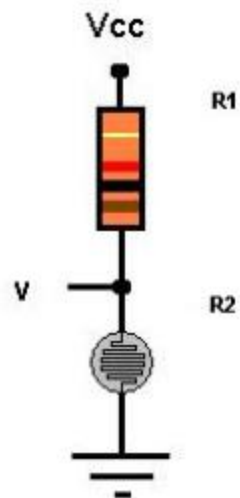
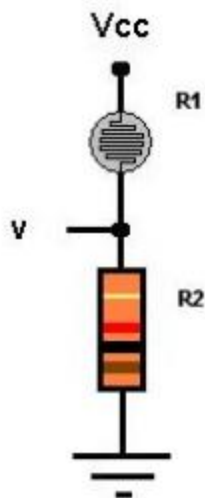


Figure 10.1a  
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low sensitivity

low speed ~ O(1 ms)

used for exponents, photo-relays, etc.

# Photonic Devices

**Photonic devices** are devices in which the basic particle of light – the photon – plays a major role. The dominant photo-absorption process is the **photoelectric effect**.

Photonic devices went through a tremendous development over the last 50 years thanks to the broad spectrum of applications. Today they represent an important fraction of industrial electronics development.

They are almost everywhere. Just to give some common examples : DVD players, optical fiber communication, solar panels, computer screens, LED TVs, infra-red light detectors, barcode readers, range meters, lab instruments, ...

Usually **photonic devices** are divided into four major groups

- light-emitting diodes (LED)**

  - convert electrical energy into optical energy

- lasers**

  - light amplification by stimulated emission, which converts electrical energy into optical energy

- photo-detectors**

  - electrically detect optical signals

- solar cells**

  - convert optical energy into electrical energy

However, as they are, **they are not suited for single photon detection**.

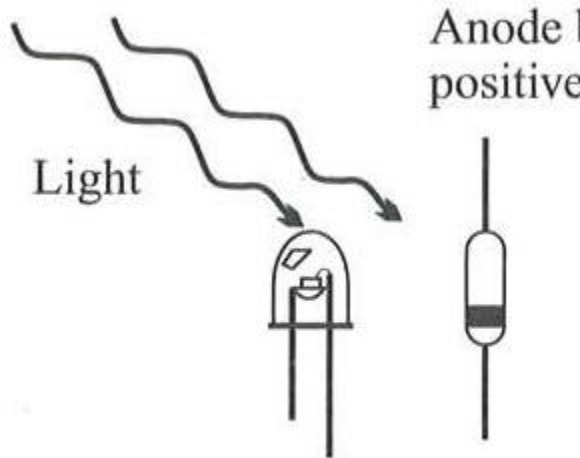
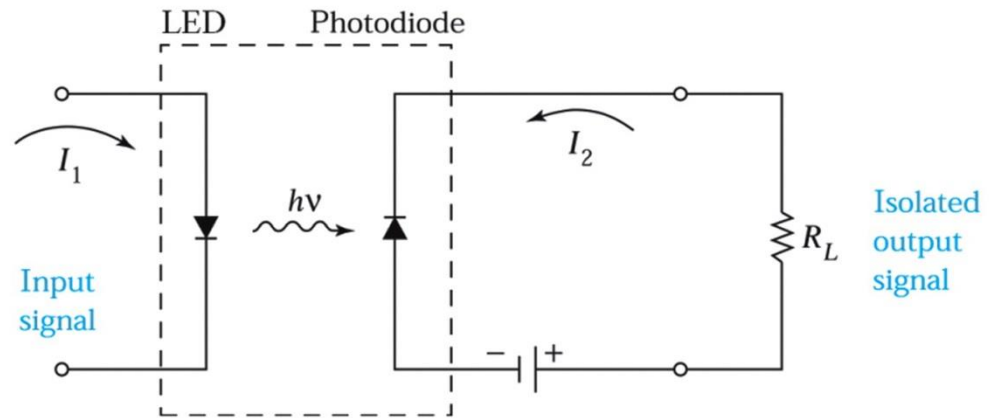


# A Small Experiment

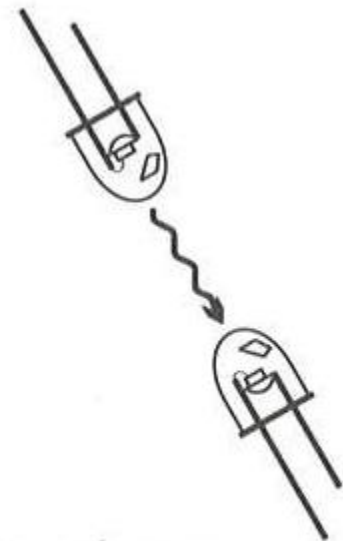
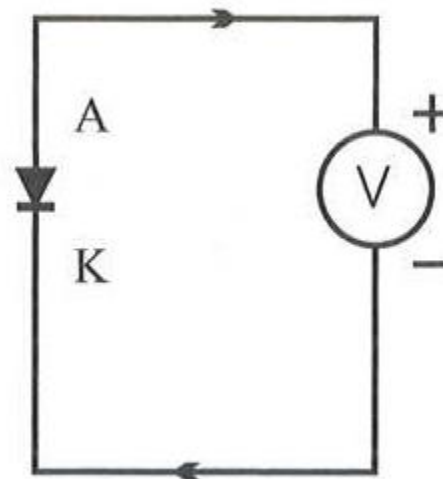
Light emitting diodes (LEDs) are also excellent photo-diodes (photo-detectors)

Try to illuminate a “red” diode with a “blue” diode and measure the voltage across the “red” diode terminals.

Then repeat the experiment with a “blue” diode illuminating a “red” one. What is the voltage on the “blue” diode terminals ?



Any glass-encapsulated silicon diode (e.g., 1N4148) or LED



Similar LEDs detect their own light

# Various Solid State Photo-Detectors

Photo-Resistor

Semiconductor photo-diode (PN diode)

PIN diode

Avalanche PD (APD)

Visual light photon counters (VLPC)

Avalanche photo-diode operated in Geiger mode (G-APD) / Si-PM

Charged Coupled Devices (CCD)

CMOS Image Sensors (digital cameras)

.....

HybridPD, HybridAPD